Pushdown Normal-Form Bisimulation: A Nominal Context-Free Approach to Program Equivalence *

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Abstract. We propose Pushdown Normal Form (PDNF) Bisimulation to verify contextual equivalence in higher-order functional programming languages with local state. Similar to previous work on Normal Form (NF) bisimulation, PDNF Bisimulation is sound and complete with respect to contextual equivalence. However, unlike traditional NF Bisimulation, PDNF Bisimulation is also decidable for a class of program terms that reach bounded configurations but can potentially have unbounded call stacks and input an unbounded number of unknown functions from their context. Our approach relies on the principle that, in model-checking for reachability, pushdown systems can be simulated by finite-state automata designed to accept their initial/final stack content. We embody this in a stackless Labelled Transition System (LTS), together with an on-the-fly saturation procedure for call stacks, upon which bisimulation is defined. To enhance the effectiveness of our bisimulation, we develop up-to techniques and confirm their soundness for PDNF Bisimulation. We develop a prototype implementation of our technique which is able to verify equivalence in examples from practice and the literature that were out of reach for previous work.

1 Introduction

The problem of contextual equivalence for programming languages aims at determining whether two program terms exhibit the same operational behaviour within any given program context [52]. Although an undecidable problem, relatively recent work is pushing the frontier of decidable equivalence verification in languages incorporating functional, higher-order paradigms, where the behaviour of a term can depend on external unknown code provided by the context as an argument [32, 53, 37, 41, 42].

Normal-Form (NF) bisimulation is a technique that treats unknown code (provided as higher-order arguments) symbolically. The technique was originally defined for characterising Lévy-Longo tree equivalence for the lazy lambda calculus [59] and adapted to languages with call-by-name [46], call-by-value [47], nondeterminism [48], aspects [39], recursive types [49], polymorphism [50], control with state [62], state-only [12], and control-only [11]. More recently, it was used to create equivalence verification techniques for call-by-value functional languages with and without state [41, 42].

However, even NF bisimulations are prone to unbounded behaviour that needs to be explored to verify equivalence. A main source of such behaviour is the potential repeated nested calls between term and context which lead to unbounded stacks of

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term continuations being created by the bisimulation exploration. Such behaviour is common when programming with callback functions, as is the case in instances of the Observer Pattern [25], shown in the following ML example which models event listeners inspired by JavaScript. Similar examples have been showcased in the literature of program equivalence [18].

Example 1. \( M, N : (\text{unit} \to \text{unit}) \star (\text{unit} \to \text{unit}) \to \text{unit} \to \text{unit} \)

\[
M = \text{let createElement (onstart,onend) = ref flag = false in let event () = flag := true; onstart (); flag := false; onend (); !flag in event in createElement}
\]

\[
N = \text{let createElement (onstart,onend) = let event () = onstart (); onend (); 0 in event in createElement}
\]

In a proof of equivalence of \( M \) and \( N \), we can get an unbounded sequence of nested calls to event, caused by the unknown functions onstart and onend. This makes the equivalence non-trivial as flag may change values an arbitrary amount of times. However, each assignment of flag to true is matched by one setting it back to false because each call of onstart is matched by a return of this function. In other words, calls and returns of onstart are well-bracketed and, hence, updates of flag to true and then false are also well-bracketed.

Reasoning with such examples, for instance using Normal-Form bisimulation, requires the creation of an infinite candidate relation (due to the unbounded stack of nested calls) and then prove it a bisimulation [12]. Although effective for hand-crafted proofs, such an approach would not work for a verification tool of equivalence, which would need to explore all tuples in the candidate relation. In previous equivalence verification techniques such as [41], stacks of effectively pure functions were bounded with up-to techniques which however were unable to finitize the exploration — and thus prove equivalence — of stateful examples such as the one above.

In this work we propose Pushdown Normal Form (PDNF) Bisimulation to finitize the exploration of such examples. This is an alternative NF bisimulation for a higher-order functional programming language with local state (Sec. 3) that abstracts away stacks without losing precision, by relying on the fact that traces of such interactions form a context-free language and, when model-checking for reachability, they can be simulated precisely by finite-state automata designed to accept their initial/final stack content [15, 23].

We develop PDNF bisimulation on a behavioural LTS of a core-ML language. Contrary to the LTS in [41] (reviewed in Sec. 4), the LTS we design here (Sec. 5.1) is stackless and the definition of PDNF bisimulation incorporates a so-called saturation procedure [15, 23], albeit performed on the fly as the bisimulation exploration evolves (Sec. 5.2). Our approach follows exact-stack analyses used in Control-Flow Analysis ([65, 19, 33] and in particular [28]), which similarly remove the need for an explicit continuation stack without losing precision.

This approach allows us to adapt a decidability result from nominal pushdown automata [16, 54] to program equivalence of higher-order stateful languages. PDNF bisimulation equivalence is decidable between program terms that reach bounded stackless configurations, even though they may input an unbounded number of unknown
functions from their context and their corresponding suppressed stacks may be unbounded (Sec. 5.3). This result is further amenable to up-to techniques, for example considering configurations up to garbage collection.

We establish that PDNF bisimulation is fully abstract for contextual equivalence by relating it to the NF bisimulation of [41] (Sec. 5.4 and 5.5). Furthermore, we increase the strength of our tool in proving equivalences, and similarly to [12, 41], we develop a number of bisimulation up-to techniques and prove their soundness for PDNF bisimulation (Sec. 6). These are powerful rules that allow us to reduce the size of the relation that we examine for bisimulation. In particular, apart from simple techniques such as up to garbage collection, name permutation, and beta reductions, we develop up to separation and name reuse. These two techniques, besides being sound, are also complete in the sense that if after applying them an inequivalence is found, this is a real inequivalence and no backtracking is needed by the bisimulation verification procedure.

We modified the HOBBIT tool of [41] to implement a bounded equivalence checker called PDNF-BISIM (Sec. 7), which remains bounded complete, i.e. it finds all inequivalences given sufficiently large bounds and divergence detection. Our tool and this work have the advantage of being able to finitise, and therefore prove, the otherwise infinite NF bisimulation exploration of equivalences that are beyond the reach of HOBBIT (Sec. 2). Of course, not all cases can be finitised this way, as contextual equivalence in a Turing complete language is undecidable. Finally, we discuss related and future work (Sec. 8).

2 Motivating Examples

We presented Ex. 1 as a motivating instance of equivalence that can be resolved via PDNF bisimulation. To give an intuitive understanding of the method, we next look at a simplified version of Ex. 1 and how its NF bisimulation game [12, 41] becomes infinite because of nested context calls. For the next example, and to prepare for the developments in the main body of the paper, we shall follow more closely the style of presentation in [41] and describe the interactions between a term and its context, and the ensuing LTS, using terminology taken from game semantics [9, 35, 56]. In particular, we shall refer to the examined term as the Proponent, whereas its syntactic context will be the Opponent. The two parties, i.e. proponent and opponent, can interact by issuing moves, which are simply calls to functions provided by the opposite party and their corresponding returns. The bisimulation game is based on the matching of these moves.

Example 2. Consider the following equivalent terms, the NF bisimulation game of which is depicted in Fig. 1 (left).

\[
\begin{align*}
M &= \text{let } x = \text{ref } 0 \text{ in } \text{fun } f \to f(); !x \\
N &= \text{fun } f \to f(); 0
\end{align*}
\]

\[
\begin{align*}
V &= \text{fun } f \to f(); !l \\
V' &= \text{fun } f \to f(); 0
\end{align*}
\]

The terms “proponent”, “opponent” and “move” will be all the terminology we use from game semantics in this paper; the term “game” will almost exclusively refer to the bisimulation game, which is traditionally between Challenger and Defender.
The game involves pairs of configurations⁴ of the form \( (Φ, K, s) \), where \( Φ \) is either a term of the language (in configurations where proponent plays next) or a continuation (when opponent plays next), \( K \) is a continuation stack, and \( s \) is a local store. Initially, proponent returns an abstract function \( F \) representing respectively the functions \( V \) and \( V' \) (move \( \text{ret}(F) \)). Next, the bisimulation game can engage in a series of moves as on the left below, where opponent repeatedly calls \( F \) with (fresh) arguments \( α_1, α_2, \ldots \),

\[
\text{call}(F, α_1) \quad \text{call}(α_1, ()) \quad \text{call}(F, α_2) \quad \text{call}(α_2, ()) \quad \ldots \quad K = E::E:: \ldots, \quad K' = E'::E':: \ldots
\]

thus leading to unbounded continuation stacks \( K \) and \( K' \) respectively as on the right.

In Fig. 1 (right) we can see the PDNF bisimulation game.⁵ We observe that now configurations are stackless pairs \( (Φ, s) \), and that we have incorporated an additional environment component \( (Σ, β) \). The latter is an over-approximation of the (combined) stack structure which records:

- The opponent call that is currently being evaluated, by means of an entry point \( β \): this is simply the pair of configurations \( (C_1, C_2) \) that the call led to and, in this case, there is only one such pair with terms \( Vα \) and \( V'α \) (and corresponding stores).
- The possible sequencings of entry points \( β \), using a continuation graph \( Σ \). Edges in \( Σ \) are of the form \( β' → E_1, E_2, β \) which denote that, starting from \( β \), we are led to an opponent call with continuations \( E_1, E_2 \) and resulting entry point \( β' \).

We assume by convention that there is a top-level opponent call with \( β = ϖ \) which starts the bisimulation game. We can see in Fig. 1 that every path in the graph on the left has a corresponding path in the graph on the right. In other words, PDNF bisimulation is

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⁴ For expository reasons, the notation used here for configurations, their components and the LTS is a simplified version of the one used later on when these notions are formally defined.

⁵ The loop transition at the bottom right, labelled \( \text{call}(F, α_2) \), represents a transition for each fresh \( α_2 \). This representation is informal and used here for economy to demonstrate finiteness. In fact, the pushdown NF bisimulation would not be finite but, instead, orbit-finite (cf. Ex. 25).
We work with $\lambda$ where which breaks the stack discipline (we reach the top level while doing more pushes than pops). However, such spurious paths are harmless and do not affect completeness of our method: all pairs of configurations that are spuriously reached can also be reached by real paths. In fact, the (highlighted) vertex reached by the path above was already reached after the first move $\text{ret}(F)$.

3 Language and Semantics

We work with $\lambda_{\text{imp}}$, a simply-typed call-by-value lambda calculus with local state [41]. The syntax and operational semantics are shown in Fig. 2. Expressions ($\text{Exp}$) include the standard lambda expressions with recursive functions ($\text{fix}(x).e$), together with location creation ($\text{ref} l = v$), dereferencing ($\text{ref} l$), and assignment ($l := e$), as well as standard base type constants ($c$) and operations ($\text{op}(\vec{c})$). Locations are mapped to values, including function values, in a store ($\text{St}$). We write $\cdot$ for the empty store and let $\text{fl}(X)$ denote the set of free locations in syntactic or semantic object $X$. Values consist of boolean, integer, and unit constants, functions and arbitrary length tuples of values. Functions consist of standard functions ($\text{fix}(x).e$) as well as abstract ones ($\alpha$) sourced from a typed-indexed set of countably infinite sets of abstract names $\text{ANam} = \cup_{T,T'} \text{ANam}_{T \rightarrow T'}$. These correspond to environment (unknown) functions and are used in the open-term LTS used in NF bisimulation. Given an object $X$, we write $\text{an}(X)$ for the set of abstract names appearing in $X$.

The language $\lambda_{\text{imp}}$ is simply-typed with typing judgements of the form $\Delta; A \vdash e : T$, where $\Delta$ is a type environment (omitted when empty), $A$ a store typing and $T$ a type.

![Fig. 2. Syntax and reduction semantics of the language $\lambda_{\text{imp}}$.](image-url)
(Type). Abstract functions are explicitly typed in terms, and we assume that said typing is consistent within the terms. The rules of the type system are standard and omitted here.

We call an expression $e$ closed when $\Gamma \vdash e : T$.

The reduction semantics is by small-step transitions between configurations containing a store and an expression, $\langle s; e \rangle \rightarrow \langle s'; e' \rangle$, defined using single-hole evaluation contexts (ECxt) over a base relation $\rightarrow_\circ$. Holes $[\cdot]_T$ are annotated with the type $T$ of closed values they accept, which we may omit to lighten notation. Stores map locations to closed values; the latter are uniquely typed and, thus, each store $s$ yields a store typing $A_s$. Beta substitution of $x$ with $v$ in $e$ is written as $e[v/x]$. We write $\langle s; e \rangle \Downarrow$ to denote $\langle s; e \rangle \rightarrow^* \langle t; v \rangle$ for some $t, v$. We write $\bar{X}$ to mean a syntactic sequence, and assume standard syntactic sugar from the lambda calculus. In our examples we assume an ML-like syntax and implementation of the type system, which is also the concrete syntax of our tool (same syntax as that used in Hobbit [41]). We write $\bot$ for a diverging computation.

Contexts $D$ contain multiple, non-uniquely indexed holes $[\cdot]_{\cdot,T}$, where $T$ is the type of value that can replace the hole (each index can have one associated type). A context is called canonical if its holes are indexed $1, \ldots, n$, for some $n$. Given a canonical context $D$ and a sequence of typed expressions $\Lambda \vdash e : T$, notation $D[\bar{e}]$ denotes the context $D$ with each hole $[\cdot]_{\cdot,T}$ of $D$ replaced by $e_i$. We omit hole types and indices where possible. We assume the Barendregt convention for locations, thus replacing context holes avoids location capture (note $\text{ref}$ is a binder). Standard contextual equivalence [52] follows.

**Definition 3 (Contextual Equivalence).** Expressions $\vdash e_1 : T$ and $\vdash e_2 : T$ with $\text{an}(e_1) = \text{an}(e_2) = \emptyset$ are contextually equivalent, written as $e_1 \equiv e_2$, when for all contexts $D$ such that $\vdash D[e_1] : \text{unit}$ and $\vdash D[e_2] : \text{unit}$ we have $\langle \cdot; D[e_1] \rangle \Downarrow$ iff $\langle \cdot; D[e_2] \rangle \Downarrow$.

We finally consider environments $\Gamma' \in \mathbb{N} \xrightarrow{\text{fin}} \text{Val}$ which map natural numbers to closed values. The concatenation of two such environments $I_1$ and $I_2$, written $I_1; I_2$, is defined when $\text{dom}(I_1) \cap \text{dom}(I_2) = \emptyset$. We write $\langle ^n v_1, \ldots, v_n \rangle$ for a concrete environment mapping $i_1, \ldots, i_n$ to $v_1, \ldots, v_n$, respectively. Environment $\Gamma'$ can be used to fill in holes of context $D$ with matching indices; we refer to the result as $D[\Gamma']$. When indices are unimportant we omit them and treat $\Gamma'$ environments as lists.

**Names and permutations.** It is useful to introduce notation that allows us to easily reason on locations, abstract names and environment indices, which we collectively refer to as *names*:

$$\text{Names} = \text{Loc} \cup \text{ANam} \cup \mathbb{N}$$

These appear in the syntax and semantics of our language in a *nominal* way; the identity of a given name is immaterial – what is relevant is how the name compares to other names in its environment. Technically speaking, our constructions are founded on nominal sets [24]. Below, we refer to elements in our syntax and semantics as *objects*.

**Definition 4 (Permutations).** We consider permutations of store locations ($\pi_l$), abstract names ($\pi_{\alpha}$, which are type-reserving) and environment indices ($\pi_i$), respectively. We combine these in permutations $\pi$ of the form $\pi_l \otimes \pi_{\alpha} \otimes \pi_i$, which we compose as functions (e.g. we may write $\pi \circ \pi'$). We restrict our attention to *finitary* permutations $\pi$, i.e. such
that the set \( \text{supp}(\pi) = \{ x \in \text{Names} \mid \pi(x) \neq x \} \) be finite. We let \( \text{Perm} \) be the set of all finitary permutations. Given names \( x, x' \) we write \( (x \ x') \) for the permutation that swaps \( x \) with \( x' \) (and fixes all other names).

Given an object \( X \) and (finitary) permutation \( \pi \), we write \( \pi \cdot X \) for the result of applying \( \pi \) on \( X \). The result of applying a permutation on an object \( X \) is done as expected, e.g. applying a permutation \( \pi_l \) to a store \( s \), the former acts on both the domain and range of the latter. When applying a permutation \( \pi_i \), we treat environment index \( i \) differently than other instances of the natural number \( i \).

**Definition 5 (Nominal set and orbit-finiteness).** Given an object \( X \), its support \( \text{supp}(X) \) is the least \( S \subseteq \text{Names} \) such that permutations fixing all \( x \in S \) also fix \( X \): \[
\forall \pi \in \text{Perm}. (\forall x \in S. \pi(x) = x) \implies \pi \cdot X = X.
\]
We henceforth assume that all objects have finite support. \( X \) is called *equivariant* if \( \text{supp}(X) = \emptyset \), in which case \( \pi \cdot X = X \) for all \( \pi \). A set \( \mathcal{X} \) of objects is called a nominal set if it is closed under permutation, i.e. \( \pi \cdot X \in \mathcal{X} \) for all \( \pi \in \text{Perm} \) and \( X \in \mathcal{X} \). Given \( x \in \text{Names} \), we say that \( x \) is fresh for \( X \), and write \( x \# X \), when \( x \notin \text{supp}(X) \).

Given object \( X \), its orbit is defined by: \( \text{orb}(X) = \{ \pi \cdot X \mid \pi \in \text{Perm} \} \). Nominal set \( \mathcal{X} \) is orbit-finite if its set of orbits \( \{ \text{orb}(X) \mid X \in \mathcal{X} \} \) is finite.

Note that in finite objects (e.g. terms of \( \lambda^{\text{imp}} \)), the support of an object typically coincides with the set of free names featuring in it. In such a case, writing e.g. \( \vec{\alpha} \# \vec{X} \) will stand for \( \forall i, j. \alpha_i / \notin \\text{an}(X_j) \). Orbit-finiteness is central in computability with nominal sets [14, 13] and can be seen as the analogue of finiteness in nominal sets.

### 4 Stacked LTS and NF Bisimulation

We next recall the LTS and NF bisimulation presented in [41]. As mentioned in Sec. 2, the LTS is based on game semantics and uses opponent and proponent call and return transitions: proponent transitions are the moves of an expression interacting with its context; opponent transitions are the moves of the context surrounding the expression. These transitions are over *proponent, opponent and divergence configurations*, respectively:

\[
\langle \Gamma; K; s; e \rangle, \quad \langle \Gamma; K; s; \mathcal{E} \rangle \quad \text{and} \quad \langle \bot \rangle.
\]

\( \langle \bot \rangle \) is a special configuration which is used in order to represent expressions that cannot perform given transitions (cf. Remark 9). In other configurations:

- \( \Gamma \) is an environment indexing proponent functions known to opponent;
- \( K \) is a stack of continuations \( \mathcal{E} \), created by opponent calls; a continuation is either an evaluation context \( E \) or the constant \( \Diamond \) (for the *top-level*, empty continuation);
- \( s \) is the store containing proponent locations;
- \( \mathcal{E} \) is a continuation, and is either the most recent evaluation context \( E \) or \( \Diamond \);
- \( e \) is the expression reduced in proponent configurations.

Given a configuration \( C \), we write \( C.\Gamma \) (\( C.K \), etc.) for the first (second, etc.) component of \( C \); if \( C = \langle \bot \rangle \) then by convention \( C._- = \bot \). We shall use \( \Phi \) to range over \( \mathcal{E} \) and \( e \).
Compared to [41], we have made minor technical modifications in the structure of configurations to ensure uniformity between this and the stackless LTS of the next section. In particular we (1) drop sets of abstract names from configurations, replacing them with a mutual freshness condition for new abstract names in the bisimulation (Def. 8); (2) separate the most recent evaluation context from those stacked in \( K \) in opponent configurations. To ensure that \( E \equiv \circ \) corresponds to a top-level configuration we require that opponent configurations \( \{ \Gamma; K; s; E \} \) satisfy the condition on the left below, while the push operation on stacks \( K \) is defined as on the right.

\[
E \equiv \circ \iff K = \cdot
\]

\[
E, K = \begin{cases} 
E, K & \text{if } E = E \\
\cdot & \text{if } E = \circ \text{ and } K = \cdot \\
\text{undefined} & \text{otherwise}
\end{cases}
\]

The LTS uses moves of the forms: \( \eta ::= \text{call}(i, D[\bar{a}]) \mid \text{ret}(D[\bar{a}]) \mid \text{call}(\alpha, D) \mid \text{ret}(D) \). Underlined moves are opponent moves, and the rest are proponent moves. Contexts \( D \) are picked from the following restricted grammar (of values with higher-order holes):

\[
D^* ::= e \mid \ulcorner i, T \rightarrow T \urcorner \mid (D^*)
\]

Given such a context \( D^* \), we can derive its hole signature \( \text{sig}(D^*) \in \mathbb{N}^* \) setting:

\[
\text{sig}(e) = e, \quad \text{sig}(\ulcorner i, T \rightarrow T \urcorner) = i, \quad \text{sig}((D^*_1, \ldots, D^*_n)) = \text{sig}(D^*_1), \ldots, \text{sig}(D^*_n).
\]

We stipulate that \( \text{sig}(D^*) \) must be a non-repeating sequence (i.e. every hole appears exactly once). Given a value \( v \), we can extract its ultimate pattern [49], which is a pair \( (D^*, \Gamma) \), and extend \( \text{ulpatt} \) to types through the use of abstract function names:

\[
(D^*, \Gamma) \in \text{ulpatt}(v) \iff v = D^*[\Gamma] \land \text{dom}(\Gamma) = \{ i \mid i \in \text{sig}(D^*) \}
\]

\[
(D^*, \Gamma) \in \text{ulpatt}(T) \iff v = D^*[\Gamma] : T \land \text{dom}(\Gamma) = \{ i \mid i \in \text{sig}(D^*) \} \rightarrow \text{ANam}
\]

In the latter case, we write \( (D^*, \Gamma) \) simply as \( (D^*, \bar{a}) \), where \( \bar{a} = \Gamma(i_1), \ldots, \Gamma(i_k) \) and \( i_1, \ldots, i_k = \text{sig}(D^*) \). For economy, we will henceforth denote these contexts by \( D \).

**Definition 6 (Stacked LTS).** The LTS is defined by the rules in Fig. 3. We write \( C \Downarrow \rightarrow C' \) if \( C \Downarrow \rightarrow C' \) without using the \textsc{Response} rule. We write \( C \Downarrow \rightarrow C' \) if \( C \Downarrow \rightarrow C' \).

We next introduce a notion of boundedness on terms that examines the sizes of all their possible descendant configurations in their LTS, ignoring stacks \( K \).

**Definition 7.** Define a size function \( \| \cdot \| \) for expressions inductively as:

\[
\begin{align*}
\|e_{\text{int}}\| &= |e| + 1 \\
\|x\| &= 1 \\
\|\alpha_{T \rightarrow T}\| &= 1 \\
\|\text{fix}_T(x, e)\| &= 1 + \|e\| \\
\|c_T\| &= 1 \quad (T \neq \text{int}) \\
\|l\| &= 1 \\
\|l := e\| &= 1 + \|e\| \\
\|\text{ref } l = v \text{ in } e\| &= 1 + \|e\| + \|v\|
\end{align*}
\]

and \( \|\kappa(e_1, \ldots, e_n)\| = 1 + \|e_1\| + \cdots + \|e_n\|\) for all other \( n \)-ary syntactic constructs \( \kappa \).

Extend this to continuations by \( \|E\| = \|E[x]\| \) and \( \|\circ\| = 1 \), and to configurations by:

\[
\|\langle s \rangle\| = 1 \\
\|\langle \Gamma; K; s; \Phi \rangle\| = \max \left( \sum_{i \in \text{dom}(\Gamma)} \|\Gamma(i)\|, \sum_{l \in \text{dom}(s)} \|s(l)\|, \|\Phi\| \right)
\]

Call expression \( \vdash e : T \text{ context-free with bound } k \) if the set \( \{ \|C\| \mid \exists t. \langle \cdot ; \cdots ; e \rangle \Downarrow^* C \} \) is upper-bounded by \( k \in \mathbb{N} \). Let \( e \) be context-free if it is context-free with some bound \( k \).
Moreover, for all

\begin{align*}
\text{PROP CALL} &: (\Gamma, \delta; s, E) \xrightarrow{\text{call}(\alpha, D)} (\Gamma, \Gamma', \delta; s, E) \quad \text{if } (D, \Gamma') \in \text{ulpatt}(v) \\
\text{PROP RET} &: (\Gamma, \delta, s, E) \xrightarrow{\text{ret}(D)} (\Gamma, \delta, s, E) \quad \text{if } (D, \Gamma) \in \text{ulpatt}(v) \\
\text{OP CALL} &: (\Gamma, \delta, s, E) \xrightarrow{\text{call}(\alpha, D)} (\Gamma, \delta, s, E) \quad \text{if } \alpha \neq \delta, \Gamma, \delta, s, E \land (D, \delta) \in \text{ulpatt}(T) \\
\text{OP RET} &: (\Gamma, \delta, s, E) \xrightarrow{\text{ret}(D)} (\Gamma, \delta, s, E) \quad \text{if } (s, e) \rightarrow (s', e') \\
\text{TAU} &: (\Gamma, \delta, s, e) \xrightarrow{\tau} (\Gamma, \delta, s, e) \\
\text{RESPONSE} &: C \xrightarrow{\tau} (\bot)
\end{align*}

Fig. 3. The stacked labelled transition system (following [41]). We let \(vu \triangleright e\) mean \(e = \alpha u\) when \(v = \alpha\); and \(e = e'[u/x][\text{fix} f(x).e'/f]\) when \(v = \text{fix} f(x).e'\).

Thus, an expression is context-free when its stacked LTS can be represented as a

nominal pushdown system [16, 54]. We shall show equivalence is decidable for these

expressions, using the PDNF bisimulation in the following section.

We next present NF bisimulation. We write that \(\text{move } \eta \text{ introduces } \tilde{\alpha}\) if \(\eta\) is a proponent move and \(\tilde{\alpha}\) is empty, or \(\eta \in \{\text{call}(i, D[\tilde{\alpha}]), \text{ret}(D[\tilde{\alpha}])\}\) for some \(i, D\). Moreover, \(\xrightarrow{\tau}\) means \(\xrightarrow{\tau^*}\), when \(\eta = \tau\); and \(\xrightarrow{\tau}\) otherwise.

Definition 8 (NF Bisimulation). Configurations \(C_1, C_2\) are called compatible whenever \((\bot) \in \{C_1, C_2\}\), or \(C_1, C_2\) have same polarity and \(\text{dom}(C_1, \Gamma) = \text{dom}(C_2, \Gamma)\). Relation \(\mathcal{R}\) between compatible configurations is a weak simulation when for all \((C_1, \Gamma) \mathcal{R} (C_2, \Gamma)\):

- if \(C_1 \xrightarrow{\tau} C_2\), \(C_2 \xrightarrow{\tau}\)
- if \(C_1 \xrightarrow{\eta} C_2\) with \(\eta\) introducing \(\tilde{\alpha} \neq C_2\), then \(C_2 \xrightarrow{\eta} C_2\) and \(C_1 \mathcal{R} C_2\).

If \(\mathcal{R}, \mathcal{R}^{-1}\) are weak simulations then \(\mathcal{R}\) is a weak bisimulation. Similarity (\(\approx\)) and bisimilarity (\(\cong\)) are the largest weak simulation and bisimulation, respectively.

Remark 9. Following [41], any proponent configuration that cannot match a standard bisimulation transition challenge can trivially respond to the challenge by transitioning into \((\bot)\) by the RESPONSE rule in Fig. 3. By the same rule, this configuration can trivially perform all non-\(\tau\) transitions. While in loc. cit. there is an explicit termination transition from top-level, non-\((\bot)\) configurations, here we choose instead to use the termination predicate \(\downarrow\) to signify the end of a complete trace. To obtain determinacy, we also impose trivial transitions to \((\bot)\) to take place only if same-labelled transitions are not possible by the other rules. The differences made in this section are inessential leaving the full abstraction result of [41] unaffected.

Definition 10 (NF Bisimilar Expressions). Expressions \(\vdash e_1 : T\) and \(\vdash e_2 : T\) with \(\text{an}(e_1) = \text{an}(e_2) = \emptyset\) are NF bisimilar, written \(e_1 \approx e_2\), when \(\langle \cdot ; \cdots ; e_1 \rangle \approx \langle \cdot ; \cdots ; e_2 \rangle\).

Theorem 11 (Full abstraction [41]). \(e_1 \approx e_2\) iff \(e_1 \equiv e_2\).

Finally, similarity is a nominal set and closed under \(\tau\)-transitions (cf. [41]).

Lemma 12. Given \(C_1 \subseteq C_2\), if \(C_1 \supseteq C_i\) or \(C_i' \supseteq C_i\) (for \(i = 1, 2\)) then \(C_1 \subseteq C_2\).

Moreover, for all \(\pi \in \text{Perm}, \pi \cdot C_1 \subseteq \pi \cdot C_2\).
5 Stackless LTS and Pushdown NF Bisimulation

5.1 The Stackless LTS

In the LTS of Fig. 3 the stack is manipulated solely by rules \textsc{OpCall} (push $\mathcal{E}$ on the stack) and \textsc{PropRet} (pop last $\mathcal{E}$). Thus, in a bisimulation game where both component configurations are not blocked (i.e. not $\langle \bot \rangle$), the stack operations of the two components are synchronised. For instance, if we currently are in configuration pair $(C_1, C_2)$ and a challenge is made in $C_1$ that pushes some $\mathcal{E}_1$ on $C_1.K$, then the response in $C_2$ must push some $\mathcal{E}_2$ on $C_2.K$. The bisimulation game can thus be seen as using a single stack of pairs $(\mathcal{E}_1, \mathcal{E}_2)$. This in turn allows us to remove the stack component from configurations and attach it to bisimulations as an environment component (which we can then apply abstractions on). This is the intuition behind the stackless LTS that we present next.

We start off with stackless configurations, which will be triples of the forms:

- **Proponent:** $\langle \Gamma; s; e \rangle$
- **Opponent:** $\langle \Gamma; s; \mathcal{E} \rangle$ or $\langle \Gamma; s; \chi \rangle$
- **Divergence:** $\langle \bot \rangle$

Here the constant $\chi$ stands for an unspecified continuation and it is used merely as a placeholder so that we can later apply a substitution of the form $[\mathcal{E}/\chi]$. This will become clearer in Def. 21; for now we can think that a configuration of the form $\langle \Gamma; s; \chi \rangle$ may silently reduce to $\langle \Gamma; s; \mathcal{E} \rangle$ for selected previously encountered continuations $\mathcal{E}$.

**Definition 13 (Stackless LTS).** The stackless LTS has the exact same rules as those in Fig. 3, with the exception that configurations are now stackless, $K$ is dropped from the side conditions, and rules \textsc{OpCall} and \textsc{PropRet} have the following transitions while maintaining the same side-conditions (see Appx. A):

- $\langle \Gamma; s; \mathcal{E} \rangle \xrightarrow{\text{call}(i, D[\bar{\alpha}])} \langle \Gamma; s; e \rangle$
- $\langle \Gamma; s; r \rangle \xrightarrow{\text{ret}(D)} \langle \Gamma, \Gamma'; s; \chi \rangle$

We write $C \xrightarrow{\eta} C'$ if $C \xrightarrow{\eta} C'$ without using the \textsc{Response} rule, and $C \downarrow$ if $C = \langle \Gamma; s; \phi \rangle$.

**Example 14.** Recall below the equivalent terms $M$ and $N$ from our introductory Ex. 2:

\[
M = \textbf{let } x = \text{ref } \emptyset \textbf{ in } \textbf{fun } f \textbf{ -> } f(); !x \\
N = \textbf{fun } f \textbf{ -> } f(); \emptyset
\]

\[
V_l = \textbf{fun } f \textbf{ -> } f(); !l \\
(\text{for location } l)\hspace{1cm} e_l, \alpha = \alpha(); !l \\
(\text{for abstract name } \alpha)
\]

\[
V'_l = \textbf{fun } f \textbf{ -> } f(); \emptyset \\
(\text{for abstract name } \alpha)\hspace{1cm} e'_l, \alpha = \alpha(); \emptyset
\]
Their stackless LTS’s include transitions:

\[
(I_1; s_1; E) \xrightarrow{\text{ret}(t)} (I_1; s_1; \chi) = C_\chi \text{ with } I_1 = \{ l \mapsto 0 \}
\]

\[
C_\chi \circ \chi = \{(I_1; s_1; c; \Gamma) \xrightarrow{\text{call}(\alpha_1)} (I_1; s_1; E_1); (I_1; s_1; \chi) \}
\]

Note that the above are not complete descriptions of the LTS’s as we have not explored all possible continuations that can instantiate the abstract continuation \(\chi\). As we shall see next, in fact, only a restricted set of relevant instantiations needs to be considered.

### 5.2 Pushdown Normal Form Bisimulation

Having disengaged stacks from configurations, we need to engineer bisimulations to account for stack discipline during the bisimulation game. Following [28], we employ an abstraction which makes part of saturation algorithms [15, 23] that finitize pushdown systems with a finite number of control states. We abstract stacks by so-called continuation graphs, which consist of:

- **Vertices** \((\beta, \text{ etc.})\): these represent pairs of Proponent function entry points, that is, Proponent configuration pairs \((C_1, C_2)\) reached after an Opponent call (i.e. after a push). We shall write \(\beta = \bigtriangledown C_1, C_2\).

- **Edges** \((\beta', \beta)\): these are directed and labelled with pairs of continuations, and can be seen as procedure summaries. An edge \(\bigtriangledown C_1, C_2 \xrightarrow{\chi} \bigtriangledown C_1, C_2\) means that playing the bisimulation game from \((C_1, C_2)\) we can reach a pair of Opponent configurations with evaluation contexts \(E_1, E_2\) respectively from which, in turn, we can fire OCALL transitions and reach \((C_1', C_2')\).

Our bisimulation game will now involve tuples of the form \((C_1, C_2, \Sigma, \beta)\) including a pair of stackless configurations along with a continuation graph \(\Sigma\) and an encoding \(\beta\) of the pair of entry points that is currently evaluated. At each OCALL step in the bisimulation game, containing transitions \(C_i \xrightarrow{\text{call}(i,D[\alpha])} C_i'\) (for \(i = 1, 2\)), we shall extend \(\Sigma\) by adding a new edge (if not already present) and update the current \(\beta\):

\[
(C_1, C_2, \Sigma, \beta) \xrightarrow{\text{call}(i,D[\alpha])} (C_1', C_2', \Sigma[\beta' \xrightarrow{\chi} \beta], \beta')
\]

where \(\beta' = \bigtriangledown C_1', C_2'\) and \(E_i = C_1.E\) (for \(i = 1, 2\)).

The above scenario accounts for points in the bisimulation game where a push operation needs to be performed. On the other hand, for pop operations, we need to
turn to PROPRET steps. Given a current tuple \((\hat{C}_1, \hat{C}_2, \Sigma, \beta')\) with \(\beta' \in \Sigma \setminus \Sigma_{\text{fin. orb}}\), and assuming that \(\hat{C}_1, \hat{C}_2\) are about to perform \(\hat{C}_i \xrightarrow{\text{ret}(D)} C_i\) (for \(i = 1, 2\)), the set
\[
\Sigma(\beta') = \{ (\mathcal{E}_1, \mathcal{E}_2, \beta) \mid \beta' \xrightarrow{\mathcal{E}_1, \mathcal{E}_2} \beta \}
\]
contains all the push operations that have led to the pair of entry points \((C'_1, C'_2)\) that we are currently evaluating. Though only one of them is the operation that has led to the current pair \((\hat{C}_1, \hat{C}_2)\), it is sound for the bisimulation game to pop back any of the operations in \(\Sigma(\beta')\). Thus, we can have:
\[
(\hat{C}_1, \hat{C}_2, \Sigma, \beta') \xrightarrow{\text{ret}(D)} (C_1[\mathcal{E}_1/\gamma], C_2[\mathcal{E}_2/\gamma], \Sigma, \beta)
\]
for any \((\mathcal{E}_1, \mathcal{E}_2, \beta) \in \Sigma(\beta')\). We next make concrete this high-level presentation by formally introducing continuation graphs and defining the ensuing notion of bisimulation.

To simplify presentation, we will abuse notation and utilise \(X\) to stand for some object \(X\) or \(\bot\) (for \(X\) an environment \(\Gamma\), a store \(s\), a continuation \(\mathcal{E}\) or a stack \(K\)). The constant \(\bot\) denotes a dummy component of a divergent configuration. For continuations and stacks in particular, we extend the push operation by setting:
\[
\mathcal{E}, K = \begin{cases} 
\mathcal{E}, K & \text{if } \mathcal{E} \neq \bot \text{ and } K \neq \bot \text{ and } \mathcal{E}, K \text{ is defined according to Sec. 4} \\
\bot & \text{if } \mathcal{E} = \bot \\
\text{undefined} & \text{otherwise}
\end{cases}
\]

Below we write \(\text{Kont}\) for the set of continuations \(\mathcal{E}\), i.e. \(\text{Kont} = \text{ECxt} \cup \{\circ, \bot\}\).

**Definition 15.** Define *entry points and continuation graphs* as follows:
\[
\begin{align*}
\text{EPoint} & \ni \beta := \circ \mid \text{fin. orb} \ \Gamma C_1, C_2 \\
\text{CGph} & \ni \Sigma \subseteq \# \text{EPoint} \times \text{Kont} \times \text{Kont} \times \text{EPoint}
\end{align*}
\]
where \(C_1, C_2\) are non-Opponent configurations, \(\{C_1, C_2\} \neq \{\bot\}\), and each \(\Sigma\) must satisfy the conditions (note we write \(\beta' \xrightarrow{\mathcal{E}_1, \mathcal{E}_2} \Sigma \beta\) for \((\mathcal{E}_1, \mathcal{E}_2, \beta) \in \Sigma\) and let \(\text{dom}(\Sigma)\) contain all such \(\beta'\):

- **Reachability.** For all \(\beta \in \text{dom}(\Sigma)\) there are evaluation stacks \(K_1, K_2\) such that \(\beta \xrightarrow{\text{K}_1, \text{K}_2} \circ\), where \(\xrightarrow{\text{K}_1, \text{K}_2}\) is the transitive closure of \(\rightarrow_{\text{K}_1, \text{K}_2}\). In particular, \(\circ \xrightarrow{\text{K}_1, \text{K}_2}\) is defined inductively by:
  \[
  \begin{array}{c}
  \circ \xrightarrow{\text{K}_1, \text{K}_2} \circ \\
  \beta \xrightarrow{\text{K}_1, \text{K}_2} \circ \\
  \beta' \xrightarrow{\mathcal{E}_1, \mathcal{E}_2} \Sigma \beta
  \end{array}
  \]

- **Top and Divergence.** For all \(\beta' \xrightarrow{\mathcal{E}_1, \mathcal{E}_2} \Sigma \beta\) and \(j \in \{1, 2\}\):
  \[
  \begin{align*}
  \circ \in \text{dom}(\Sigma) \land (\beta' = \circ \implies \beta = \circ) \land (\beta = \circ \iff \mathcal{E}_j = \circ) \\
  \land (\beta', j = \bot \iff \mathcal{E}_j = \bot) \land (\beta, j = \bot \implies \mathcal{E}_j = \bot)
  \end{align*}
  \]
  where we write \(\beta.1 = \bot\) just if \(\beta \in \Gamma \{\bot\}, \Sigma\) (and similarly for \(\beta.2 = \bot\)).
– Nominal closure. For all \( \beta' \xrightarrow{E_1,E_2} \Sigma \beta \) and permutations \( \pi \cdot \beta' \xrightarrow{\pi \cdot E_1, \pi \cdot E_2} \Sigma \pi \cdot \beta \).

**Remark 16.** Given any continuation graph \( \Sigma \), the top condition along with the fact that \( \Sigma \) cannot be empty imply that \( \Sigma \) contains the loop:

\[
\Sigma_{\circ} = \circ \xrightarrow{} \circ, \circ
\]

which is itself a continuation graph. Note also that the divergence condition ensures that, for any edge \( \xrightarrow{E_1,E_2} \cdot \), we cannot have \( E_1 = E_2 = \perp \).

**Remark 17.** It is worth commenting on the nominal closure condition. The condition imposes that continuation graphs be closed under permutations so that e.g. extending a graph with an edge \( \beta' \xrightarrow{E_1,E_2} \Sigma \beta \) in fact extends it with the whole orbit \( (\beta' \xrightarrow{E_1,E_2} \Sigma \beta) \). The addition of elements of the orbit is sound and complete as, the behaviour that led \( \beta \) to reach \( \beta' \) while pushing \( (E_1, E_2) \), can also be used by \( \pi \cdot \beta \) to reach the corresponding \( \pi \cdot \beta' \) while pushing \( (\pi \cdot E_1, \pi \cdot E_2) \), for any permutation \( \pi \). The latter allows us to saturate continuation graphs in a finite amount of steps in examples like the ones we saw in Ex.(s) 1 and 2. More foundationally, the saturation of \( \Sigma \)'s under permutation amounts to treating the pushdown stack (of pairs \( (E_1, E_2) \)) and its abstraction \( \Sigma \) nominally, i.e. by means of representatives. In effect, we are working with pushdown nominal automata [16, 54], and that bring about decidability for context-free expressions (Thm. 24).

We next show that \( \Sigma \) can only produce valid, compatible stacks (cf. Appx. C).

**Lemma 18.** For any \( \beta \xrightarrow{K_1,K_2} \Sigma \circ \), we have that \( K_1, K_2 \) are defined and:
- \( \beta = \circ \) and \( K_1 = K_2 = \circ \), or
- \( \beta,1, \beta,2 \neq \perp \) and \( |K_1| = |K_2| \), or
- \( \exists j \in \{1,2\} \). \( \beta,j = \perp \wedge K_j = \perp \neq K_{3-j} \)

where \( |K| \) is the length of \( K \) (if \( K \neq \perp \)). \( \square \)

Continuation graphs will be updated in the bisimulation game using the following two operations. By definition, continuation graph updates that satisfy the Top and Divergence condition produce valid continuation graphs.

**Definition 19.** We can extend \( \Sigma \) with an edge \( \beta' \xrightarrow{E_1,E_2} \Sigma \beta \) or restrict it to its reachable subgraph starting from \( \beta \in \text{dom}(\Sigma) \) as follows (note \( \pi \cdot (x \xrightarrow{y} y) \xrightarrow{\pi\cdot x} (\pi \cdot y) \)):  

\[
\Sigma[\beta' \xrightarrow{E_1,E_2} \Sigma \beta] = \Sigma \cup \{ \pi \cdot (\beta' \xrightarrow{E_1,E_2} \beta) \mid \pi \in \text{Perm} \} \\
\Sigma \setminus \beta = \{ \pi \cdot (\beta' \xrightarrow{E_1,E_2} \beta'') \mid \pi \in \text{Perm} \wedge \exists K_1, K_2, \beta \xrightarrow{K_1,K_2} \Sigma \beta' \}
\]

Moreover, entry points and continuation graphs can be left-right inverted as follows:

\[
\circ^{-1} = \circ, \quad \overset{\circ}{C_1, C_2} \overset{\circ}{\sim} = \overset{\circ}{C_2, C_1} \overset{\circ}{\sim}, \quad \Sigma^{-1} = \{ \beta^{-1} \xrightarrow{E_1,E_2} \beta^{-1} \mid \beta' \xrightarrow{E_1,E_2} \Sigma \beta \}
\]

Bisimulations for stackless configurations will involve tuples of the form defined next.
Definition 20 (Compatible (bisimulation tuples). Let us call configurations $C_1, C_2$ compatible whenever $\{\bot\} \subseteq \{C_1, C_2\}$, or $C_1, C_2$ have the same polarity, $\text{dom}(C_1, \Gamma) = \text{dom}(C_2, \Gamma)$ and $(C_1, \mathcal{E}) = \varnothing \iff (C_2, \mathcal{E}) = \varnothing$.

Tuple $(C_1, C_2, \Sigma, \beta)$ is compatible if $C_1, C_2$ compatible, $\Sigma \bowtie \beta = \Sigma$ and for $j \in \{1, 2\}$:

- $(\bot)$ if $\beta.j = 1$ then $C_j = \{\bot\}$;
- $(\odot)$ if $\beta = \odot$ then $C_j.\mathcal{E} = \varnothing$ or $\text{an}(C_j, e) = \emptyset$; and if $C_j.\mathcal{E} = \varnothing$ then $\beta = \odot$.

Condition $(\odot)$ above says that a top-level $\beta (\odot)$ is only allowed in opponent configurations with top-level continuation $(\odot)$ and in initial proponent configurations evaluating the top-level term (e.g. $\{\cdot; \cdot; M\}$ in Ex. 14); dually, any top-level continuation $(\odot)$ needs a top-level $\beta (\odot)$. We now give the definition of (bi)simulation for the stackless LTS.

Definition 21 (PDNF Bisimulation). A relation $\mathcal{R}$ with elements of the form $(C_1, C_2, \Sigma, \beta)$, and membership thereof denoted $C_1 \mathcal{R}_\Sigma \beta C_2$, is called weak simulation when for all $C_1 \mathcal{R}_\Sigma \beta C_2$ we have $(C_1, C_2, \Sigma, \beta)$ compatible and:

1. if $C_1 \downarrow$ then $C_2 \downarrow$
2. if $C_1 \xrightarrow{\text{ret}(D[\bar{\alpha}])} C'_1$ with $\alpha \neq C_2, \beta$ then $C_2 \xrightarrow{\text{ret}(D[\bar{\alpha}])} C'_2$ such that $C'_1 \mathcal{R}_\Sigma \beta C'_2$
3. if $C_1 \xrightarrow{\text{call}(i, D[\bar{\alpha}])} C'_1$ with $\alpha \neq C_2, \beta$ then $C_2 \xrightarrow{\text{call}(i, D[\bar{\alpha}])} C'_2$ such that $C'_1 \mathcal{R}_{\Sigma'} \beta'$
4. if $C_1 \xrightarrow{\text{ret}(D)} C'_1$ and $\beta \xrightarrow{E_2} C_{\beta'}$ then $C_2 \xrightarrow{\text{ret}(D)} C'_2$ and $C'_1[\Gamma_1/\chi] \mathcal{R}_{\Sigma \bowtie \beta', \beta'} C'_2[E_2/\chi]$.

Similarity ($\bowtie$) is the largest weak simulation. Relation $\mathcal{R}$ is a weak bisimulation when $\mathcal{R}$ and $\mathcal{R}^{-1}$ are weak simulations, where $\mathcal{R}^{-1} = \{(C_2, C_1, \Sigma^{-1}, \beta^{-1}) \mid (C_1, C_2, \Sigma, \beta) \in \mathcal{R}\}$. Bisimilarity ($\approx$) is the largest weak bisimulation. Expressions $\vdash e_1, e_2 : T$ with $\text{an}(e_i) = \emptyset$ are PDNF bisimilar, written $e_1 \approx_{PD} e_2$, when $\{\cdot; \cdot; e_1\} \approx_{\Sigma, \odot} \{\cdot; \cdot; e_2\}$.

Remark 22. The definition above assumes that $\Sigma$ is well-defined, i.e. it satisfies the conditions of Def. 15 and tuples satisfy the compatibility conditions of Def. 20. These conditions are preserved by the bisimulation, thus making them merely initial conditions for the construction of the relations.

In particular $\Sigma$ is well-defined when extending $\Sigma$ (case 3) as $\beta'$ is well-defined and:

- Reachability and nominal closure are preserved by construction.
- Top follows from the fact that $C_1, \mathcal{E} = \odot$ iff $\beta = \odot$ (by definition) and $(C_1, \mathcal{E}) = \odot \land \mathcal{E} \neq \emptyset$ is not possible due to compatibility.
- For divergence, given that $C_1$ does not diverge, it suffices to check the conditions for $j = 2$. For the first one, we need to verify that we cannot have $C_2 = \{\bot\} \neq C_2$, which is indeed the case as $C_1$ can make the move $\text{call}(i, D[\bar{\alpha}])$ and $C_1, C_2$ are compatible. For the second condition, if $\beta.2 = \odot$ then by compatibility we have $C_2 = \{\bot\}$, and therefore $C_2.\mathcal{E} = \bot$.

On the other hand, by restricting $\Sigma$ (case 4) we get a smaller graph with all entry points reachable from $\beta'$, and its validity follows from the validity of $\Sigma$.

Furthermore, compatibility is preserved in the target tuple in each case. For each $j$, if $C_j = \{\bot\}$ then $C'_j = \{\bot\}$ (this is vacuously true for $j = 1$). Moreover, if $\beta = \odot$ then:
– if \( C_j \) an opponent configuration then \( C_j, \mathcal{E} = \emptyset \) and \( \text{ret}(D[\vec{c}]) \) is not possible;
– if \( C_j \) is proponent then \( \text{an}(C_j, e) = \emptyset \) and \( \text{call}(\alpha, D) \) is not possible;

thus, in either case, \( \beta \) is replaced by \( \beta' \) and the validity of \( \Sigma \) implies validity of the resulting tuple involving \( C'_1, C'_2 \). Finally, if case 4 takes place and \( C'_j[\vec{E}_j / \chi], \mathcal{E} = \emptyset \) then \( \mathcal{E}_j = \emptyset \) and therefore \( \beta' = \emptyset \).

### 5.3 Decidability of PDNF Bisimulation

We previously mentioned that PDNF bisimulation can be used to decide equivalence of context-free terms (Def. 7). The first step in proving this is to show bounded PDNF bisimilarity decidable.

Given \( k \in \mathbb{N} \) and edge \( \beta' \overset{e_1, e_2}{\rightarrow} \beta \) (of \( \Sigma \)), we say that the edge is \( k \)-bounded if:

\[
\max(||\beta'||, ||\mathcal{E}_1||, ||\mathcal{E}_2||, ||\beta||) \leq k,
\]

where ||\( C_1, C_2 \)|| = \( \max(||C_1||, ||C_2||) \) and \( ||\emptyset|| = 1 \).

Accordingly, tuple \((C_1, C_2, \Sigma, \beta)\) is \( k \)-bounded if all elements of \( \Sigma \) are \( k \)-bounded and \( \max(||C_1||, ||C_2||, ||\beta||) \leq k \). Finally, candidate weak bisimulation relation \( \mathcal{R} \) is \( k \)-bounded if all its elements are. Note below that \( \pi \cdot \mathcal{R} = \{ \pi \cdot x \mid x \in \mathcal{R} \} \).

**Lemma 23.** If \( \mathcal{R} \) is \( k \)-bounded and equivariant then it is orbit-finite.

**Proof.** Note first that, for each \( k \in \mathbb{N} \), the set of configurations with size at most \( k \) is orbit-finite. Similarly for the set of continuations with size at most \( k \). Accordingly, since (in nominal sets [24]) orbit-finiteness is closed under cartesian products and equivariant subsets [13], the set of all \( k \)-bounded edges is also orbit-finite. As orbit-finiteness is also closed under equivariant powerset, the set of all \( k \)-bounded \( \Sigma \)'s is also orbit-finite. Since orbit-finiteness is closed under cartesian products, disjoint union and equivariant subsets, any \( k \)-bounded equivariant candidate weak bisimulation is orbit-finite.

**Theorem 24.** Given \( e_1, e_2 \) context-free according to Def. 7 with bound \( k \), \( e_1 \approx_{PD} e_2 \) iff \( (\cdot \cdots ; e_1)\mathcal{R}_{\Sigma_\emptyset, \emptyset} (\cdot \cdots ; e_2) \) for some \( k \)-bounded equivariant weak bisimulation \( \mathcal{R} \). Therefore, \( \approx_{PD} \) is decidable for context-free expressions.

**Proof.** We observe that, since \( e_1, e_2 \) are context-free with bound \( k \), in the bisimulation game starting from \((\cdot \cdots ; e_1), (\cdot \cdots ; e_2), \Sigma_\emptyset, \emptyset)\) we only reach \( k \)-bounded tuples \((C_1, C_2, \Sigma, \beta)\). This is due to the fact that \( C_1, C_2 \), all configurations contained in \( \beta \) and in the vertices of \( \Sigma \), and all continuations found in edges of \( \Sigma \) are all sourced from components of (stacked) configurations found in the set:

\[
\{ C \mid \exists i, t, (\cdot \cdots ; e_1) \overset{i, t}{\rightarrow} C \}
\]

which, by assumption, have size at most \( k \). Thus, if \( e_1 \approx_{PD} e_2 \) then \( (\cdot \cdots ; e_1)\mathcal{R}_{\Sigma_\emptyset, \emptyset} (\cdot \cdots ; e_2) \) with \( \mathcal{R} \) being the restriction of \( \approx_{PD} \) to \( k \)-bounded elements.

Now, given context-free expressions \( e_1, e_2 \) with \( \vdash e_1, e_2 : T \) and \( \text{an}(e_1, e_2) = \emptyset \), to decide whether \( e_1 \approx_{PD} e_2 \) we pick a bound \( k \in \mathbb{N} \) and try the weak bisimulation conditions on all \( k \)-bounded equivariant candidate weak bisimulation relations \( \mathcal{R} \). The examination of all such relations is possible due to orbit-finiteness. If in our examination we are led to a tuple \((C_1, C_2, \Sigma, \beta)\) that is not \( k \)-bounded, we restart with \( k = k + 1 \). If a weak bisimulation is found, we Accept. If no weak bisimulation is found, we Reject.
We next show that PDNF bisimulation is sound with respect to (standard) NF bisimulation. Given a configuration by adding compatible stack components. We move from stackless to stacked configurations. In fact, as seen by its definition, the bisimulation that we built above is also orbit-finite.

Example 25. Recall again the equivalent terms $M$ and $N$ from Ex. 2, as well as their reducts $V_1, V', e_{1,\alpha}, e'_{\alpha}$ from Ex. 14. We construct a PDNF bisimulation $R$ by including:

$R_0 = \{ ([\cdot \cdots \cdot M], [\cdot \cdots \cdot N], \Sigma_0 \circ \circ \} \cup \text{orb} (\{ ([I_1; s_1; \circ], [I' ; ; \circ], \Sigma_0 \circ \circ \} )$

$R_1 = \text{orb} (\{ ([I_1; s_1; e_{1,\alpha}], [I' ; ; e'_{\alpha}], \Sigma_1, \beta_{1,\alpha}), ([I_1; s_1; E_i], [I' ; ; E'_i], \Sigma_1, \beta_{1,\alpha}) \})$

$R_2 = \text{orb} (\{ ([I_1; s_1; e_{1,\alpha'}], [I' ; ; e'_{\alpha'}], \Sigma_2, \beta_{1,\alpha'}), ([I_1; s_1; E_i], [I' ; ; E'_i], \Sigma_2, \beta_{1,\alpha'}) \})$

for some $l \in \text{Loc}$ and $\alpha \neq \alpha'$ in ANam, with $s_1 = \{ l \mapsto 0 \}, \beta_{1,\alpha} = \gamma ([I_1; s_1; e_{1,\alpha}], [I' ; ; e'_{\alpha}])^{-1}$ and:

$\Gamma = \{ V_1 : [\cdot] ; [\cdot] ; ! [\cdot] \}$

$\Gamma' = \{ V' : [\cdot] ; [\cdot] ; ! [\cdot] \}$

$\Sigma_1 = \{ \lambda f. f ; ! [\cdot] \}$

$\Sigma_2 = \{ \lambda f. f ; 0 [\cdot] \}$

and taking $R = R_1 \cup R_2 \cup R_2$. Hence, $M_{PD} N$.

Note that in the example above the relation we build is infinite, due to the accumulation of edges e.g. in $\Sigma_2$:

$\cdots \beta_{1,\alpha} \xrightarrow{E_1, E'} \beta_{1,\alpha_3} \xrightarrow{E_1, E'} \beta_{1,\alpha_2} \xrightarrow{E_1, E'} \beta_{1,\alpha_1} \xrightarrow{\circ} \circ \xrightarrow{\circ} \circ$

Nonetheless, $\Sigma_2$ is orbit-finite, as it is the closure under permutation of this finite graph:

$\beta_{1,\alpha_2} \xrightarrow{E_1, E'} \beta_{1,\alpha_1} \xrightarrow{\circ} \circ \xrightarrow{\circ} \circ$

In fact, as seen by its definition, the bisimulation that we built above is also orbit-finite.

### 5.4 Soundness

We next show that PDNF bisimulation is sound with respect to (standard) NF bisimulation. We will prove that if stackless configurations $C_1, C_2$ are related by a weak bisimulation $R$ then we can construct a weak bisimulation $R$ on stacked configurations containing $C_1, C_2$ with appropriate stacks attached.

Recall in Def. 6 the stacked LTS. For notational convenience, in this and the next section, we shall denote the configurations of the stacked LTS by $C$ and variants (and $C$ and variants is reserved for stackless). We move from stackless to stacked configurations by adding compatible stack components.

**Definition 26.** Given a configuration $C$ and stack $K$, we set:

$$(C, K) = \begin{cases} (\Gamma; K; s; e) & \text{if } C = (\Gamma; s; e) \land K \neq \bot \\ (\Gamma; K; s; E) & \text{if } C = (\Gamma; s; E) \land K \neq \bot \land (E = \circ \iff K = \cdot) \\ (\bot) & \text{if } C = (\bot) \\ \text{undefined} & \text{otherwise} \end{cases}$$
Lemma 27. For any $\beta \xrightarrow{K_1,K_2,\Sigma^*} \diamond $ and $C_1, C_2$, if $\beta = \gamma C_1, C_2 \gamma$ or $(C_1, C_2, \Sigma, \beta)$ compatible then $(C_1, K_1), (C_2, K_2)$ are defined. \hfill $\square$

Soundness can be shown by the following result (cf. Appx. C).

Lemma 28 (Soundness). If $R$ is a weak simulation then so is:

$$
\overline{R} = \{(\overline{C_1, K_1}), (\overline{C_2, K_2}) | \exists \Sigma, \beta, C_1 \ R_{\Sigma, \beta} C_2 \land \beta \xrightarrow{K_1,K_2,\Sigma^*} \diamond \}
$$

Moreover, if $R$ is a weak bisimulation then so is $\overline{R}$. \hfill $\square$

5.5 Completeness

In order to derive a pushdown bisimulation $R$ from a (standard) bisimulation $\overline{R}$, we shall define an LTS that follows the bisimulation game in the stackless LTS but is faithful to the stack discipline.

Definition 29. The saturated simulation LTS contains transitions of the form:

$$(C_1, C_2) \xrightarrow{\eta} (C_1', C_2')$$

where $C_1, C_2$ compatible and $\eta$ is either $\varepsilon$ or a pair $(E_1, E_2)$. The rules for $\xrightarrow{\eta}$ are given in Fig. 4 (note use of stackless LTS). We call a continuation graph $\Sigma$ sat-connected if whenever $\gamma C_1', C_2' \xrightarrow{\varepsilon, E_2, E_1} \Sigma \gamma C_1, C_2$ then $(C_1, C_2) \xrightarrow{\varepsilon} (C_1', C_2')$.

Remark 30. The LTS defined above is an adaptation of the saturation procedure for pushdown systems presented in [23]. The intended meaning of $(C_1, C_2) \xrightarrow{\eta} (C_1', C_2')$ is that, using synchronisation on visible moves and the stacked LTS, $(\zeta(1), \zeta(2))$ reduces to $(\zeta(1)', \zeta(2'))$ following the simulation game and:

- if $\eta = \varepsilon$ then $K_1 = K_2 =$ ;
- if $\eta = (E_1, E_2)$ then $(K_1, K_2) = (E_1, E_2)$.

Standard (stacked) similarity is closed under transitions in the saturated LTS.

Lemma 31. Given $(\overline{C_1, K_1}), (\overline{C_2, K_2})$ and $(C_1, C_2) \xrightarrow{\eta} (C_1', C_2')$;

- if $\eta = \varepsilon$ then $(\overline{C_1', K_1}), (\overline{C_2', K_2})$,
- if $\eta = (E_1, E_2)$ then $(C_1', (E_1, K_1)), (C_2', (E_2, K_2))$.

Proof. We use rule induction. The case of REFL is trivial, while that of TRANS follows directly from induction hypothesis. For rule TAU we use Lem. 12. For PROCALL we use determinacy of the stacked LTS. For OPCODEL, OPRET, suppose $C_i \equiv C_i'$ for $i = 1, 2$ and $\eta$ having abstract names $\overline{\alpha} \neq C_1, C_2$. Then, by hypothesis and determinacy, $\overline{C_1'} \equiv \overline{C_2'}$. For PROPRET, the induction hypothesis gives us $(\overline{C_1', (E_1, K_1)}), (\overline{C_2', (E_2, K_2)})$. Combining this with hypotheses $\overline{C_1'} \xrightarrow{\text{ret}(D)} \overline{C_1''}$ and $\overline{C_2'} \xrightarrow{\text{ret}(D)} \overline{C_2''}$ (and using the fact that $C_2''$ has no other transitions), we obtain $(\overline{C_1'[\chi/\chi]}, K_1), (\overline{C_2''[\chi/\chi]}, K_2)$. \hfill $\square$
The main result is the following (cf. Appx. D). Note \[\Sigma\] is standard (stacked) similarity.

**Lemma 32.** The following is a weak (pushdown) simulation:

\[
\mathcal{R} = \{ (C_1, C_2, \Sigma, \beta) \mid \Sigma \text{ sat-connected } \land (C_1, C_2, \Sigma, \beta) \text{ compatible } \]
\[
\land \forall K_1, K_2 \in \mathcal{K} \Rightarrow (C_1, K_1) \subseteq (C_2, K_2) \quad \text{(A)}
\]
\[
\land \forall C_1', C_2' \in \mathcal{C}, C_1'^* \rightarrow C_2'^* \Rightarrow (C_1', K_1) \subseteq (C_2', K_2) \quad \text{(A')}
\]
\[
\land \beta \neq \phi \Rightarrow \exists C_1', C_2', \beta = \tau \in \mathcal{C}, C_1', C_2'^* \land (C_1', C_2') \subseteq (C_1, C_2) \}
\]

We can now prove full abstraction. Recall \(\Sigma_\phi = \{ (\phi, \phi, \phi, \phi) \}\).

**Theorem 33.** \(\langle \cdot \cdots ; e_1 \rangle \subseteq \langle \cdot \cdots ; e_2 \rangle \iff \langle \cdot ; \cdots ; e_1 \rangle \subseteq \Sigma_\phi, \langle \cdot ; \cdots ; e_2 \rangle \).

**Proof.** We let \(C_i = \langle \cdot ; \cdots ; e_i \rangle \) and \(\tilde{C}_i = \langle \cdot ; \cdots ; e_i \rangle \), for \(i = 1, 2\). Note first that \((\tilde{C}_i) = C_i\). The right-to-left direction follows from Lem. 28. For the converse, suppose \(\tilde{C}_1 \subseteq \tilde{C}_2\).

By Lem. 32 there is weak simulation \(\mathcal{R}\) defined as in the lemma. We claim that \(C_1 \subseteq \Sigma_\phi, C_2\). We have that \(\Sigma_\phi\) is sat-connected, \((C_1, C_2, \Sigma_\phi, \phi)\) is compatible, conditions \((A')\) and \((B)\) are vacuously true, while \((A)\) is simplified to \(C_1 \subseteq \tilde{C}_2\). Thus, \(C_1 \subseteq \Sigma_\phi, C_2\). □

**Corollary 34.** Contextual equivalence is decidable for context-free expressions.

**Proof.** Follows from Thm.(s) 24 and 33. □

6 Up-to Techniques

PDNF bisimulation supports the standard techniques: up to identity, up to garbage collection, up to beta reductions and up to name permutations (see Appendix F). Here

\[
\begin{align*}
& C_i \xrightarrow{\tau} C_i' \quad C_{3 \cdots 1} = C_{3 \cdots 1}' \quad \text{TAU} \quad \text{PROP:TAU} \\
& C_1 \xrightarrow{\text{call}(\alpha, D)} C_1' \quad C_2 \xrightarrow{\text{call}(\nu, D)} C_2' \quad \text{PROP:CALL} \\
& C_1 \xrightarrow{\text{ret}[\iota]} C_1' \quad C_2 \xrightarrow{\text{ret}[\jmath]} C_2' \quad \text{PROP:RET} \\
& (C_1, C_2) \xrightarrow{\text{refl}} (C_1, C_2) \quad \text{REFL} \\
& (C_1, C_2) \xrightarrow{\text{trans}} (C_1, C_2) \quad \text{TRANS}
\end{align*}
\]

Fig. 4. The Saturated Simulation Labelled Transition System.


we present an up to name reuse, which is important for finitising examples such as those in Sec. 2, and a redesigned up to separation technique from [41], which is effective in finitising the bisimulation game of many examples. We develop our up-to techniques using the theory of bisimulation enhancements from [58, 57], which is based on weak progression, summarised below.

**Definition 35.** We write \( \wp(R) \) for the monotone functional derived from Def. 21.

**Definition 36 (Progressions (\( \rightsquigarrow \))).**
- \( R \) weakly progresses to \( S \), and we write \( R \; \rightsquigarrow \; \wp(S) \) when \( R \subseteq \wp(S) \).
- For monotone functions \( f, g \) we write \( f \; \rightsquigarrow \; g \) when \( f \circ \wp \subseteq \wp \circ g \).

**Lemma 37.** \( R \) is a weak simulation when \( R \; \rightsquigarrow \; \wp(R) \). Also, \( (\subseteq \approx) = (\text{gfp} (\wp)) \).

The following gives the definition of an up-to technique, what it means to be sound, and the stronger notion of compatibility.

**Definition 38.**
- Simulation up-to: \( R \) is a weak simulation up to \( f \) when \( R \; \rightsquigarrow \; f(R) \).
- Sound up-to technique: Function \( f \) is \( \wp \)-sound when \( \text{gfp} (\wp \circ f) \subseteq \text{gfp}(\wp) \).

**Lemma 39 ([58], Thm. 6.3.9).** If \( f \; \rightsquigarrow \; f \) then it is \( \wp \)-sound.

**6.1 Up to Name Reuse**

In this section we define an up-to technique that allows us to reuse a single abstract function name in all opponent calls to a function in the knowledge environment, provided that the function does not contain any higher-order references. In such cases, it is guaranteed that the function being called will not contain names from past calls. We first define a name substitution that is only defined under these conditions.

**Definition 40 (\( nr \)-Substitution).** The partial substitution operation \( (\cdot)[\alpha'/\alpha]_{nr} \) is defined only for terms that do not contain \( \alpha \), or have no higher-order references and no occurrences of \( \alpha' \). Note below \( \Phi \) ranges over \( E \) and \( e \).

\[
\Phi[\alpha'/\alpha]_{nr} \overset{\alpha \neq \Phi \text{ and } \Phi \text{ contains no HO references}}{=} \begin{cases} \Phi[\alpha'/\alpha] \\ \Phi \end{cases} \\
\Gamma[\alpha'/\alpha]_{nr}(i) \overset{\text{if } \alpha \neq \Phi}{=} (\Gamma(i))[\alpha'/\alpha]_{nr} \\
C[\alpha'/\alpha]_{nr} \overset{\text{if } C = (\Gamma ; s ; \Phi)}{=} (\Gamma[\alpha'/\alpha]_{nr} ; s ; \Phi[\alpha'/\alpha]_{nr}) \\
\beta[\alpha'/\alpha]_{nr} \overset{\text{if } \beta[\alpha'/\alpha]_{nr}}{=} C[\alpha'/\alpha]_{nr} \\
\beta[\alpha'/\alpha]_{nr} \overset{\varepsilon_{1}[\alpha'/\alpha]_{nr}, \varepsilon_{2}[\alpha'/\alpha]_{nr}}{\longrightarrow} \Sigma[\alpha'/\alpha]_{nr}, \beta'[\alpha'/\alpha]_{nr} \quad \text{if } \beta \overset{\varepsilon_{1}, \varepsilon_{2}}{\longrightarrow} \Sigma \quad \beta'
\]

**Definition 41 (Up to Name Reuse).** The function \( nr \) on relations is defined as:

\[
C_{1} \; nr(R)_{\Sigma, \beta} \; C_{2} \quad \text{when} \quad \exists \alpha, \alpha'. \; C[\alpha'/\alpha]_{nr} \; R_{\Sigma}[\alpha'/\alpha]_{nr} \; \alpha[\beta[\alpha'/\alpha]_{nr}, \beta[\alpha'/\alpha]_{nr}], \; C_{2}[\alpha'/\alpha]_{nr}
\]
This technique is useful when opponent applies the same higher-order function more than once, e.g. to names \( \alpha_1, \alpha_2, \alpha_3 \), etc. Immediately after the calls with arguments \( \alpha_i, i > 1 \), we can apply the substitution \([\alpha_1/\alpha_i]_{nr}\) and prove (bi)simulation of the resulting configurations, effectively using the same opponent name on all calls to the same function. The following lemma shows that (bi)simulation shown after applying such a substitution implies (bi)simulation of the configurations before applying the substitution.

**Lemma 42.** Function \( nr \) is a sound up-to technique.

**Proof.** We prove this by showing that \( nr \wp \Rightarrow nr \), that is \( nr \circ \wp(R) \subseteq \wp \circ nr(R) \) unfolding the definition of \( \wp \). Note that we only need to prove this for a single substitution \([\alpha'/\alpha]_{nr}\). Proponent calls and returns may extend the knowledge environments with function containing the substitution, resulting in configurations captured by \( nr(R) \). Proponent returns in particular involves showing that graph reachability \( \Sigma@/\beta \) is invariant to name substitution. Opponent returns from configurations in \( nr \circ \wp(R) \) will produce the same configurations as the same transitions from \( \wp(R) \), modulo the single substitution \([\alpha'/\alpha]_{nr}\). Opponent calls are a bit more involved as they extend the call graph with all permutations of the new edge of the call graph; this however is captured by \( \Sigma[\alpha'/\alpha]_{nr}@[\beta'][\alpha'/\alpha]_{nr} \) in the above definition. Reductions preserve the conditions of the substitution and termination and compatibility are unaffected by it.

The lemma below, proven similarly to Lem. 42, shows that up to name reuse is a complete technique. Namely, if after applying a name substitution the (bi)simulation conditions are broken then the configurations before the substitution are inequivalent.

**Lemma 43.** The function \( nr^{-1} \) defined below is a sound up-to technique.

\[
C[\alpha'/\alpha]_{nr} \circ nr^{-1}(R) \subseteq \wp \circ (\Sigma[\alpha'/\alpha]_{nr}@[\beta'][\alpha'/\alpha]_{nr} \circ C_2[\alpha'/\alpha]_{nr}) \circ C_1 \circ R^{\Sigma,\beta} \circ C_2
\]

### 6.2 Up to Separation

We next develop an adaptation of up to separation from [41]. This is an effective technique for reducing the state-space of the bisimulation exploration in our verification tool. The intuition of this technique is that if different functions operate on disjoint parts of the store, they can be explored by bisimulation independently, removing interleaving of their calls. In cases where a function does not contain free locations, the effect of this technique is to allow bisimulation to apply it only once, as two copies of the function will not interfere with each other, even if the create new locations when run.

To define up to separation we need a separating conjunction for configurations.

**Definition 44 (Separating Conjunction).** We define the partial function \( \oplus \) on stores and knowledge environments as:

\[
s_1 \oplus_L s_2 = s_1, s_2 \quad \Gamma_1 \oplus_L \Gamma_2 = \Gamma_1, \Gamma_2
\]

when \( \text{dom}(s_1) \cap \text{dom}(s_2) = \emptyset \) and \( \text{fl}(s_2) \subseteq \text{dom}(s_2) = L \) and \( \text{fl}(s_1) \subseteq \text{dom}(s_1) \), and when \( \text{dom}(\Gamma_1) \cap \text{dom}(\Gamma_2) = \emptyset \) and \( \text{dom}(\Gamma_2) = L \) and \( \text{fl}(\Gamma_2) \subseteq L \) and \( \text{fl}(\Gamma_1) \cap L = \emptyset \).
Moreover we write $s_1 \oplus s_2$ and $\Gamma_1 \oplus \Gamma_2$ when there exist $I, L$ such that $s_1 \oplus_L s_2$ and $\Gamma_1 \oplus_{1,L} \Gamma_2$, respectively.

\[
\{\Gamma_1 \oplus_{1,L} \Gamma; s_1 \oplus s; \mathcal{E}\} \oplus \{\Gamma_2 \oplus_{1,L} \Gamma; s_2 \oplus s; \mathcal{E}\} = \{\Gamma_1 \oplus \Gamma_2 \oplus \Gamma; s_1 \oplus s_2 \oplus s; \mathcal{E}\}
\]

\[
\{\Gamma_1 \oplus_{1,L} \Gamma; s_1 \oplus_{L} s; e\} \oplus \{\Gamma_2 \oplus_{1,L} \Gamma; s_2 \oplus_{L} s; e\} = \{\Gamma_1 \oplus \Gamma_2 \oplus \Gamma; s_1 \oplus s_2 \oplus s; e\}
\]

\[
\{\Gamma_1 \oplus_{1,L} \Gamma; s_1 \oplus_{L} s; \mathcal{E}_1\} \oplus \{\Gamma_2 \oplus_{1,L} \Gamma; s_2 \oplus_{L} s; \mathcal{E}_2\} = \{\Gamma_1 \oplus \Gamma_2 \oplus \Gamma; s_1 \oplus s_2 \oplus s; \mathcal{E}_1 \cup \mathcal{E}_2\}
\]

\[
\{\Gamma_1 \oplus_{1,L} \Gamma; s_1 \oplus_{L} s; \mathcal{E}_1\} \oplus \{\Gamma_2 \oplus_{1,L} \Gamma; s_2 \oplus_{L} s; \mathcal{E}_2\} = \{\Gamma_1 \oplus \Gamma_2 \oplus \Gamma; s_1 \oplus s_2 \oplus s; \mathcal{E}_1 \cup \mathcal{E}_2\}
\]

\[
C_1 \oplus_{1} C_2 = \{\bot\} \text{ when } C_1 = C_2 = \{\bot\}
\]

Where $j \in \{1, 2\}$, $\text{fl}(e, \mathcal{E}) \subseteq \text{dom}(s) = L$, $\text{fl}(e_i, \mathcal{E}_i) \subseteq \text{dom}(s_i)$ ($i \in \{1, 2\}$).

The intuition here is that instead of exploring bisimulation with the composite configuration, we can instead explore it only with the smaller, constituent configurations. Note that these configurations are allowed to contain a common store $s$ and knowledge environment $\Gamma$. This makes the technique possible in intermediate configurations where some state has already been allocated and functions in $\Gamma$ can access it.

The definition of up to separation shall use a product construction on continuation graphs and a dual merging operation. The key intuition is that (bi-)simulation is preserved by these operations for graphs and relations (cf. Appx. G).

**Definition 45 (Pair Entry Points and Pair Continuation Graphs).**

\[
\text{PEPoint} \ni \beta := (\beta_1, \beta_2, k) \quad (k \in \{0, 1, 2\})
\]

\[
\text{PCGrph} \ni \Sigma \subseteq \text{fin} \text{PEPoint} \times \text{Kont} \times \text{Kont} \times \text{PEPoint}
\]

and each $\Sigma$ must satisfy the conditions:

- **Reachability.** For all $\beta \in \text{dom}(\Sigma)$ there are stacks $K_1, K_2$ such that \( \beta \xrightarrow{K_1,K_2 \oplus_\Sigma \oplus k} \).

- **Top and Divergence.** For all $\beta^{k'} \xrightarrow{\epsilon_1, \epsilon_2, \Sigma} \beta^k$ and $j \in \{1, 2\}$:

\[
(\emptyset, \emptyset, 0) \in \text{dom}(\Sigma) \land (\beta' = (\emptyset, \emptyset, 0) \implies \beta = (\emptyset, \emptyset, 0) \iff \mathcal{E}_j = \emptyset)
\]

\[
\land (\beta', j = 1 \iff \mathcal{E}_j = \emptyset) \land (\emptyset, k, j = \bot \implies \mathcal{E}_j = \bot)
\]

where, if $\beta = (\beta_1, \beta_2, k)$ and $i \in \{1, 2\}$, we write $\beta.i.1 = \bot$ when $\beta_i = \text{fin}(\bot), C^n$ and $\beta.i.2 = \bot$ when $\beta_i = \text{fin}(\nabla C), \emptyset^n$.

- **Nominal closure.** For all $\beta' \xrightarrow{\epsilon_1, \epsilon_2, \Sigma} \beta$ and permutations $\pi_1, \pi_2$, $\pi \cdot \beta' \xrightarrow{\pi_1, \pi_2, \Sigma} \pi \cdot \beta$. Finally, we lift Def. 19 to pair graphs obtaining continuation graph extension $\Sigma[\beta' \mapsto (\mathcal{E}_1, \mathcal{E}_2, \beta'')]$ and restriction $\Sigma @ \beta$. We will write $\beta.i$ to mean $\beta_i$ ($i \in \{1, 2\}$), and $\beta^m$ to mean $k = m$, when $\beta = (\beta_1, \beta_2, k)$. 
We implemented PDNF bisimulation in a prototype tool called PDNF-B.

Definition 46. Given two continuation graphs $\Sigma_1, \Sigma_2$ we construct the product graph:

$$ (\emptyset, \emptyset, 0) \xrightarrow{\emptyset, \emptyset} \Sigma_1 \otimes \Sigma_2 (\emptyset, \emptyset, 0) $$

$$(\beta_1, \beta_2, k) \in \text{dom}(\Sigma_1 \otimes \Sigma_2) \quad \forall i \in \{1, 2\}, \beta_i' \xrightarrow{E'} \Sigma_i \quad \beta_i \forall j \in \{1, 2\}, \beta_i'.j.e = \beta_j'.j.e$$

$$ (\beta_1', \beta_2', 0) \xrightarrow{E'} \Sigma_1 \otimes \Sigma_2 (\beta_1, \beta_2, k) $$

$$(\beta_1, \beta_2, k) \in \text{dom}(\Sigma_1 \otimes \Sigma_2) \quad \beta_i' \xrightarrow{E'} \Sigma_i \quad \beta_i = \beta_i' \quad i \in \{1, 2\}$$

$$(\beta_1', \beta_2', i) \xrightarrow{E'} \Sigma_1 \otimes \Sigma_2 (\beta_1, \beta_2, k) $$

Lemma 47. Suppose $\Sigma_1, \Sigma_2$ well-formed continuation graphs; then $\Sigma_1 \otimes \Sigma_2$ is a well-formed pair continuation graph. \(\square\)

Definition 48 (Merging). Suppose

$$\beta_1 = ((I_1 \oplus I_1, I_3), (I_1' \oplus I_1, I_3'), (s_1 \oplus s_1, s_3), (s_1' \oplus s_1', s_3'), (e_1))$$

$$\beta_2 = ((I_2 \oplus I_1, I_3), (I_2' \oplus I_1, I_3'), (s_2 \oplus s_1, s_3), (s_2' \oplus s_1', s_3'), (e_2))$$

We define the partial merging function $[\cdot]$ for pair nodes as:

$$[\beta'] \equiv (I_1 \oplus I_2 \oplus I_3, I_1' \oplus I_2' \oplus I_3', s_1 \oplus s_2 \oplus s_3, s_1' \oplus s_2' \oplus s_3', e)$$

provided that when $k = 0$ then $e_1 = e_2 = 0$ and when $k \in \{1, 2\}$ then $e_i = e$. We extend merging to well-formed pair continuation graphs $\Sigma$:

$$[[\beta']] \equiv (I_1, I_2, [\Sigma] \equiv [\emptyset]) \text{ when } \beta \xrightarrow{E_1, E_2, [\Sigma]} \emptyset$$

Definition 49 (Up to Separation). The partial function sep provides the up to separation technique:

$$C_1 \oplus^k C_2 \text{ sep}(R_{\Sigma, \emptyset}) \equiv C'_{1} \oplus^k C'_{2}$$

when $C_i \text{ R}_{\Sigma, \emptyset}$, $C'_i$ ($i \in \{1, 2\}$) and $\Sigma = [[(\Sigma_1 \otimes \Sigma_2) \oplus \emptyset]]$ and $\emptyset = (\beta_1, \beta_2, k)$.

Lemma 50. Function sep is a sound up-to technique. \(\square\)

This technique is also complete, which is important for our tool as it allows us to use it without backtracking (in contrast to up to weakening and garbage collection).

Lemma 51. Suppose that $C_1 \oplus^j C_2 \equiv_{\Sigma, \emptyset} C'_1 \oplus^j C'_2$. Then, there exist $\Sigma'$ and $\emptyset'$ such that $C_i \equiv_{\Sigma', \emptyset'} C'_i$, for $i \in \{1, 2\}$. \(\square\)

7 Implementation and Evaluation

We implemented PDNF bisimulation in a prototype tool called PDNF-BISIM that checks programs written in an ML-like syntax for $\lambda^{\text{imp}}$. The tool was developed by replacing the LTS and bisimulation definition in OBBIT[41] with an implementation of our Stackless LTS (Fig. 5) and a Bounded Symbolic Execution of our PDNF bisimulation (Def. 21). As
such, the tools share the same front-end, enhancement techniques, reduction semantics, and symbolic execution routine (calling Z3 to resolve constraints). They otherwise differ in the implementation of the LTS and bisimulation game, as well as in HOBBIT’s up to reentry, which the PDNF-BISIM cannot use as it lacks a stack.

As a symbolic execution tool, PDNF-BISIM is sound (reports only true positives and negatives) and bounded-complete (exhaustively and precisely explores all paths up to a bound). The bound used here is different than the bound in the decidability result in Sec. 5.3, and it is intended to be used as a more straightforward timeout. In PDNF-BISIM, we bound the number of proponent calls and both opponent calls and returns along an execution path, whereas HOBBIT bounds only calls. This is done because the saturation procedure in PDNF bisimulation may lead to cycles in the continuation graph, which when explored by PDNF-BISIM lead to unbounded returns without the same number of corresponding calls. We accumulate SAT/SMT constraints by extending the LTS with a symbolic environment $\sigma$ for symbolic constants $\kappa$ and reductions involving any $\kappa$; we branch on symbolic conditions as is standard of symbolic execution. The exploration is performed over configuration pairs $(C_1, C_2, \Sigma, \beta, \sigma, k_{\text{call}}, k_{\text{ret}}, k_{\text{int}})$ of related term configurations $C_1$ and $C_2$, continuation graph $\Sigma$, current call entry point $\beta$, symbolic environment $\sigma$ and given bounds $k_{\text{call}}$ for calls, $k_{\text{ret}}$ for returns and $k_{\text{int}}$ for internal reductions. As with HOBBIT, we make use of enhancements that help finitise the bisimulation exploration in some examples: explore-set memoisation to discover cycles; normalisation; store garbage collection; $\sigma$ garbage collection and simplification; up to separation (Sec. 6.2); and up to name reuse (Sec. 6.1). In addition, a normalisation procedure is implemented to ensure $\Sigma$ is effectively closed under permutation by capturing the complete orbit of every edge in $\Sigma$ via a canonical representation of the abstract names in said edge.

**Evaluation** We evaluate here our tool against HOBBIT as a reference implementation of the standard (stacked) bisimulation and because of its favourable comparison to other tools in the higher-order program equivalence landscape [41, Sec. 9]. Both tools were executed over two test suites: (1) HOBBIT’s suite of 129 equivalences and 78 inequiv-
alences; and (2) our own suite of 12 equivalences (11 inspired by Event Handlers in Android [5, 1], JavaScript [4], Java Swing [6], jQuery [3], and the DOM Framework [2]; and 1 based on a simplification of a CDMA-WLAN handoff protocol[40]). Combined, the test suites total 6701LoC — viz. 6182LoC in (1) with 3802LoC in equivalences and 2380LoC in inequivalences, and 519LoC in (2). For this comparison, we are interested in three scenarios: the performance of both approaches as fully automatic techniques, for which all invariant, reentry and synchronisation annotations were removed from the HOBBIT test suite; PDNF-BISIM against HOBBIT assuming the reentry annotations have been placed correctly, to measure how PDNF bisimulation fares in comparison to NF bisimulation with up to reentry to finitise reentrant calls; and PDNF-BISIM against HOBBIT on our own test suite, which aims to showcase the difficulty of dealing with reentrant functions in the presence of changing state. The tools were evaluated on an Intel Core i7 1.90GHz machine with 32GB RAM running OCaml 4.10.0 and Z3 4.8.10 on Ubuntu 23.04. We record the results of our comparison in Table 1. Execution of each example was capped to a 150-second timeout.

Firstly, PDNF-BISIM verified 72 equivalences, which contain all 62 equivalences that HOBBIT verified; without up to reentry HOBBIT did not prove any examples that PDNF-BISIM could not prove. Execution times were also not significantly different ($r = 0.74$). We can thus conclude that for equivalences PDNF-BISIM supersedes HOBBIT at fully-automatic verification by proving 9 additional examples on HOBBIT’s own test suite (without manual annotations) with minimal difference in performance. Note, however, that HOBBIT is more mature as a semi-automatic tool, and (from testing) is able to prove up to 95 examples when invariant, reentry and synchronisation annotations are appropriately used (albeit requiring significant effort and experience in formalising equivalence annotations). Additionally, one inequivalence is not proven by PDNF-BISIM. This example (c.f. invariants-4) is particularly difficult as no up-to techniques apply, memoisation is unable to finitise the path exploration, and the failing trace exhibits sequences of sub-traces that nest deeply. Both PDNF-BISIM and HOBBIT are able to solve this example on small parameters and both encounter an exponentially growing number of configurations, but HOBBIT’s more elementary transition system leads to a faster exploration. Bar implementation concerns, the slower analysis may be explained by a higher branching factor due to graph-based returns, which are additionally able to expand more deeply than in HOBBIT as returns can occur without the same number of corresponding calls.

Secondly, we observe in Table 1 that, HOBBIT was able to prove an additional 5 examples by turning on the up to reentry technique (but not the rest of the manual up-to techniques) and carefully adding reentry annotations in the right functions, leaving 5 examples from HOBBIT’s testsuite that can be exclusively proven by PDNF-BISIM. We can thus conclude that for our second scenario on equivalences, PDNF-BISIM still supersedes HOBBIT with semi-automatic reentry annotations.

Finally, on our own test suite, PDNF-BISIM is clearly superior to HOBBIT on higher-order stateful programs that feature reentrant calls with changing state as is common in, but not limited to, higher-order data structures, event-driven programming, and various protocols. In these, the stackless approach was able to quickly saturate the graph and prove equivalence, whereas HOBBIT was unable to finitise the bisimulation game and
eventually timed out. Lastly, one of the examples in our test suite is provable by neither PDNF-BISIM nor HOBBIT. We include this example to illustrate a current limitation of our technique: it cannot finitise exploration concerning infinite state. To achieve this would require adapting HOBBIT’s invariant annotations technique to our framework.

8 Related and Future Work

Theorems of closed instantiation of uses (CIU theorems) were amongst the first operational techniques that reduced the contexts considered by contextual equivalence in languages with state [51, 21, 31]. Applicative bisimulation [7] was the first application of bisimulation to a (pure) higher-order programming language, which reduces contexts further by considering applying top-level term functions to identical closed arguments. Logical relations [38, 10, 34] can be viewed as similarly reducing the examined contexts applying functions to related arguments. Environmental bisimulation [63, 64, 43, 60] introduces stratification of bisimulations based on state and opponent knowledge, providing an effective proof technique due to being amenable to up-to techniques [12, 43, 60, 58], while applying functions to closed arguments derived by the congruence of the bisimulation. Game semantics [9, 35, 56], provides fully abstract denotational semantics for a range of higher-order languages, and in particular languages with higher-order state [8, 45, 55]. Algorithmic interpretations thereof give rise to decision procedures for contextual equivalence for restricted language fragments [26, 32, 17, 53]. The SYTeCi tool [37] combines notions from game semantics and logical relations, and manages to overcome some of the language restrictions of game-semantics tools. Normal form bisimulation, discussed in the introduction, treats context-generated code symbolically, entirely removing quantification over context-generated code and leading to sound but not complete techniques, with the notable exception of the case of higher-order languages with: sequential control and state [62], state-only [12, 41], and no effects [42]. It has been shown [49, 50, 41] that NF bisimulation relates to operational game semantics models where opponent-generated terms are also represented by names [45, 27, 36]. The closest work to ours is [41], which combines game semantics and techniques from environmental bisimulations and up-to techniques to produce a fully abstract LTS suitable for NF bisimulation.

Unlike prior approaches, our treatment of the stack stems from model checking pushdown systems [15, 23, 61] and exact-stack control-flow analyses of higher-order functional languages [28, 65, 19, 33], and allows us to eliminate the need for a term-context call stack without loss of precision. Our approach is related to [28], where the use of a continuation graph is proposed (called continuation store). The reachability analysis of procedural code using pushdown systems and saturation techniques was first considered in [20, 61]. Saturation typically relies on the fact that the underlying control state space is finite, which is not the case in our NF bisimulation games. We therefore follow an on-the-fly forward saturation procedure which over-approximates the saturation procedure devised in [23]. While this over-approximation is generally unsound (cf. Ex. 2), it is sound for reachability.

In conclusion, in this work we created a novel fully abstract technique for contextual equivalence and implement a bounded-complete prototype verification tool. Our tool is able to verify equivalence in a number of examples which were out of reach in previous work. In the future we believe that our tool can lead to useful verification tools, for
example for regression verification [29, 30, 22, 44] in higher-order languages with state, relational verification of assertion reachability in code, or even (single-program) contextual model checking in settings such as blockchain smart contracts.

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This appendix is provided for the benefit of the reviewers, and will not appear in a final version of this paper.

A The Stackless LTS

\[
\text{PROP} \text{CALL : } \{ \Gamma ; s ; E[\alpha e] \} \xrightarrow{\text{call}(\alpha, D)} \{ \Gamma ; \Gamma' ; s ; E \} \quad \text{if } (D, \Gamma') \in \text{ulpatt}(v) \\
\text{PROP} \text{RET : } \{ \Gamma ; s ; \chi \} \xrightarrow{\text{ret}(D)} \{ \Gamma ; \Gamma' ; s \} \quad \text{if } (D, \Gamma') \in \text{ulpatt}(v) \\
\text{OP} \text{CALL : } \{ \Gamma ; s ; \xi \} \xrightarrow{\text{call}(\xi, D[\xi])} \{ \Gamma ; s ; \xi' \} \quad \text{if } \xi \neq \Gamma, s, \xi \\
\text{OP} \text{RET : } \{ \Gamma ; s ; E[\xi T] \} \xrightarrow{\text{call}(\xi, D[\xi])} \{ \Gamma ; s ; E[D[\xi]] \} \quad \text{if } \xi \neq \Gamma, s, \xi \\
\text{Tau : } \{ \Gamma ; s ; \xi \} \rightarrow \{ \Gamma ; s' ; \xi' \} \quad \text{if } \langle s ; e \rangle \rightarrow \langle s' ; e' \rangle \\
\text{RESPONSE : } C \xrightarrow{\text{call}} [L] \quad \text{if } \not\alpha \equiv \tau \text{ and } C \not\equiv \text{ from other rules}
\]

Fig. 5. The Stackless Labelled Transition System. Relation $\Rightarrow$ is defined as in Fig. 3.

B Typing rules of $\lambda^{\text{imp}}$

\[
\begin{align*}
\alpha & \in \text{ANam}_{T \rightarrow T'} \\
\Delta; \Sigma \vdash \alpha : T \rightarrow T' & \quad e \text{ cons. of type } T \quad (x : T) \in \Delta \quad \Delta; \Sigma \vdash e : T \\
\Delta; \Sigma \vdash \alpha : T \rightarrow T' \quad (x : T) \in \Delta & \quad \Delta; \Sigma \vdash e : T & \quad \Delta; \Sigma \vdash \alpha : T \rightarrow T' \quad (x : T) \in \Delta \quad \Delta; \Sigma \vdash e : T \\
\Delta; \Sigma \vdash e : \text{bool} & \quad \Delta; \Sigma \vdash e : T \quad \Delta; \Sigma \vdash e : \text{bool} \quad \Delta; \Sigma \vdash e : T \\
\Delta; \Sigma \vdash \text{ref } l = v \in e : T' & \quad \Delta; \Sigma \vdash \text{fix } f(x) . e : T \rightarrow T' \\
\Delta; \Sigma \vdash \text{let } (\vec{x}) = e' \in e : T & \quad \Delta; \Sigma \vdash \text{let } (\vec{x}) = e' \in e : T
\end{align*}
\]

C Simple lemmas

**Lem. 18** For any $\beta \xrightarrow{K_1,K_2 \sigma} \alpha$, we have that $K_1, K_2$ are defined and:

- $\beta = \emptyset$ and $K_1 = K_2 = \perp$, or
- $\beta_1, \beta_2 \neq \perp$ and $|K_1| = |K_2|$, or
- $\exists j \in \{1, 2\} : \beta_j = \perp \wedge K_j = \perp \neq K_{3-j}$

where $|K|$ is the length of $K$ (if $K \neq \perp$).
Proof. By rule induction. The base case is clear. Suppose now
\[
\begin{align*}
\beta' & \xrightarrow{K_1, K_2} \Sigma^* \circ \\
\beta & \xrightarrow{E_1, E_2} \Sigma^* \beta'
\end{align*}
\]
By induction hypothesis, either $\beta', 1, \beta' \neq \bot$ and $|K_1| = |K_2|$, or (WLOG) $\beta', 1 = \bot$ and $K_1 = \bot \neq K_2$. Suppose the former is the case. If $\beta' \neq \circ$ then $E_j \neq \circ$ and $E_j, K_j$ is defined (for $j = 1, 2$), hence $\beta, 1, \beta' \neq \bot$ and $|E_1, K_1| = |E_2, K_2|$, or (by divergence) there is exactly one $j$ such that $E_j, K_j = \bot$. If $\beta' = \circ$ then by definition $K_1 = K_2 = \bot$ and $E_1 = E_2 = \circ$ and the claim follows. It remains to check the case $K_1 = \bot \neq K_2$ and $\beta', 1 = \bot$. By Def. 15 (divergence) we have that $E_1 = \beta, 1 = \bot$. It remains to check that $E_2, K_2$ is defined and not $\bot$. The former is clear as $E_2 \neq \circ$ (as $\beta' \neq \circ$) and $K_2 \neq \bot$. For the latter, observe that $E_1 = \bot \neq E_2$. □

Lemma 27 For any $\beta \models (K_1, K_2)$ and $C_1, C_2$, if $\beta = \gamma C_1, C_2^\land$ or $(C_1, C_2, \Sigma, \beta)$ compatible then $(\tilde{C}_1, (\tilde{C}_1, (\tilde{C}_2, K_2))$ are defined.

Proof. By symmetry, it suffices to show that $(\tilde{C}_1, K_1)$ is defined. WLOG assume $C_1 \neq \bot$, so $\beta, 1 \neq \bot$. Then, by Lem. 18 we have that $K_1 \neq \bot$. Finally, we need to check that if $C_1$ is an O-configuration and $(\tilde{C}_1, C_2, \Sigma, \beta)$ compatible then $\tilde{C}_1, E_1 = \circ \iff K_1 = \bot$. By Lem. 18, $K_1 = \circ$ if $\beta = \circ$. By compatibility, $\beta = \circ$ if $C_1, E_1 = \circ$. Thus, $(\tilde{C}_1, K_1)$ is defined. □

Lemma 28 If $\mathcal{R}$ is a weak simulation then so is:
\[
\tilde{\mathcal{R}} = \{(\tilde{C}_1, K_1), (\tilde{C}_2, K_2)) \mid \exists \Sigma, \beta, C_1 \mathcal{R}_{\Sigma, \beta} C_2 \land \beta \xrightarrow{K_1, K_2} \Sigma^* \circ \}
\]
Moreover, if $\mathcal{R}$ is a weak bisimulation then so is $\tilde{\mathcal{R}}$.

Proof. Let $\Sigma, \beta, C_1, C_2, K_1, K_2$ be such that $\beta \xrightarrow{K_1, K_2} \Sigma^* \circ$ and $C_1 \mathcal{R}_{\Sigma, \beta} C_2$, and $C_1 = (\tilde{C}_1, K_1)$. We assume WLOG that $\tilde{C}_1 \neq \bot$ as otherwise the simulation conditions are vacuously true. If $\tilde{C}_1 \downarrow$ then $K_1 = \bot$ and $C_1, E_1 = \circ$, and hence $\tilde{C}_1 \downarrow$ and by $\mathcal{R}_{\Sigma, \beta} C_2$ we obtain $C_2 \downarrow$. Since $\beta \xrightarrow{K_1, K_2} \Sigma^* \circ$ by Lem. 18 we have $K_2 = \circ$ or $K_2 = \beta, 2 = \bot$. The latter case is excluded by $C_2 \neq \bot$, hence $\tilde{C}_2 \downarrow$. Suppose now $\tilde{C}_i = \{T_i^i, s_i; \Phi_i^i\}$ for $i = 1, 2$, so $\tilde{C}_i = \{T_i^i, K_i; s_i, \Phi_i^i\}$. Cases:

- $\tilde{C}_1 \xrightarrow{\text{call}(i, D))} \tilde{C}_1'$ with $\tilde{\alpha} \neq \tilde{\beta}$. By Lem. 12 and equivariance of the LTS, we can assume WLOG that $\tilde{\alpha} \neq \beta$, so $\tilde{\alpha} \neq \tilde{\beta}$. Then, $\Phi_i = \varepsilon_i (i = 1, 2)$ and $\tilde{C}_1 \xrightarrow{\text{call}(i, D))}\tilde{C}_1'$ with $\tilde{C}_i' = (C_i', (\tilde{E}_i, \Phi_i))$. Thus, $\tilde{C}_2 \xrightarrow{\text{call}(i, D))}\tilde{C}_2'$ and $\tilde{C}_2 \mathcal{R}_{\Sigma, \beta} C_2$ with $\beta' = \gamma C_1, C_2^\land$ and $\Sigma' = \Sigma[\beta \xrightarrow{E_1, E_2} \beta']$. Hence, $\tilde{C}_2 \xrightarrow{\text{call}(i, D))}\tilde{C}_2'$ with $\tilde{C}_2' = (C_2', (\tilde{E}_2, K_2))$. The claim follows from the fact that $\beta' \xrightarrow{(\tilde{E}_1, \Phi_1, (\tilde{E}_2, K_2))} \Sigma^* \circ$.

- $\tilde{C}_1 \xrightarrow{\text{ret}(D)} \tilde{C}_1'$. Then, $\Phi_i = v_i (i = 1, 2)$ and, assuming $K_i = \varepsilon_i, K_i' (i = 1, 2)$ and $C_i' = \{T_i^i, K_i; s_i, \Phi_i\}$, we have $C_1 \xrightarrow{\text{ret}(D)} \tilde{C}_1'$ with $C_1' = \{T_1^i, K_i; s_i, \Phi_i\}$. Now, if $\tilde{E}_1, \tilde{E}_2 \neq \circ$ then $\beta \xrightarrow{K_1, K_2} \Sigma^* \circ$ must be due to some $\beta' \xrightarrow{K_1', K_2'} \Sigma^* \circ$ and $\beta \xrightarrow{E_1, E_2} \Sigma \beta'$. 


Otherwise, $E_1 = E_2 = \circ$ and $K_i = K'_i = \cdot$ (i = 1, 2). In either case, there is
\( \beta' \) such that $E_1 \xrightarrow{\beta} E_2 \xrightarrow{\Sigma} \beta'$ and $\beta' \xrightarrow{K_1;K_2;\circ} \Sigma'$, where $\Sigma' = \Sigma \circ \beta'$. For that $\beta'$, by
bisimilarity conditions, we have $C_2 \xrightarrow{\text{ret}(D)} C'_2$ and $C'_1[E_1/\chi] \xrightarrow{\Sigma'} \beta' C'_2[E_2/\chi]$, and
hence $\tilde{C}_2 \xrightarrow{\text{ret}(D)} \tilde{C}_2'$ with $\tilde{C}'_2 = \langle \Gamma'_2; K'_2; s_2; E_2 \rangle$ and
$C'_2 = \langle \Gamma'_2; s_2; \chi \rangle$ for some $\Gamma'_2$ and $s_2$. Observing that $\tilde{C}'_1 = (C'_1[E_1/\chi], K'_1)$ we obtain $\tilde{C}_1 \xrightarrow{\text{call}(\alpha, D)} \tilde{C}_1'$ or $\tilde{C}_1 \xrightarrow{\text{ret}(D[\varphi])} \tilde{C}_1'$. Similar to the previous cases.

For the case where $C_2 = \langle \bot \rangle$ we can replay the same arguments as in the cases above.

Finally, if $\mathcal{R}$ is a weak bisimulation then $\mathcal{R}, \mathcal{R}^{-1}$ are weak simulations. Moreover:
\[
\tilde{\mathcal{R}}^{-1} = \{ (\tilde{C}_2, K_2), (\tilde{C}_1, K_1) \mid \exists \Sigma, \beta, \beta' \xrightarrow{K_1; K_2; \circ} \Sigma \wedge C_1 \xrightarrow{\Sigma, \beta} C_2 \}
\]
\[
= \{ (\tilde{C}_2, K_2), (\tilde{C}_1, K_1) \mid \exists \Sigma, \beta, \beta' \xrightarrow{K_2; K_2; \bar{\sigma}} \Sigma \wedge C_2 \xrightarrow{\Sigma^{-1}, \beta^{-1}, \Sigma} C_1 \}
\]
\[
= \{ (\tilde{C}_1, K_1), (\tilde{C}_2, K_2) \mid \exists \Sigma, \beta, \beta' \xrightarrow{K_1; K_2; \circ} \Sigma \wedge C_1 \xrightarrow{\Sigma, \beta} C_2 \}
\]
and, hence, both $\mathcal{R}, \mathcal{R}^{-1}$ are weak simulations. \(\square\)

\section{Proof of completeness}

\textbf{Lem. 32} The following is a weak (pushdown) simulation:
\[
\mathcal{R} = \{ \langle C_1, C_2, \Sigma, \beta \rangle \mid \Sigma \text{ sat-connected} \wedge (C_1, C_2, \Sigma, \beta) \text{ compatible} \}
\]
\[
\wedge \forall K_1, \beta \xrightarrow{K_1; K_2; \circ} \Sigma \Rightarrow (C_1, K_1) \subseteq (C_2, K_2) \tag{A}
\]
\[
\wedge (C'_1, K_1) \subseteq (C_2, K_2) \Rightarrow (C'_1, K_1) \subseteq (C_2, K_2) \tag{A'}
\]
\[
\wedge \beta \neq \circ \Rightarrow \exists C'_1, C'_2, \beta' \xrightarrow{C_1', C_2'} \beta \equiv (C'_1, C'_2) \subseteq (C_1, C_2) \tag{B}
\]

\textbf{Proof.} Let $C_1 \xrightarrow{\Sigma, \beta} C_2$, for $C_1 \neq \langle \bot \rangle$, and pick some $\beta \xrightarrow{K_1; K_2; \circ} \Sigma$. By (A) we have $C_1 \subseteq C_2$. If $C_1 \downarrow$ then $C_1.\mathcal{E} = \circ$ and, by compatibility, $\beta = \circ$. But then $K_1 = \cdot$ and therefore $\tilde{C}_1 \downarrow$, so $\tilde{C}_2 \downarrow$. Again by compatibility we get $C_2.\mathcal{E} = \circ$ hence $C_2 \downarrow$. Suppose now $C_1 \uparrow$ to $C'_1$. Cases:

- \textbf{Case 1:} $\eta = \tau$. Then, $\tilde{C}_1 \xrightarrow{\text{call}(\alpha, D)} \tilde{C}'_1 = (\tilde{C}'_1, K_1)$ and hence, by $\tau$-closure, $\tilde{C}'_1 \subseteq \tilde{C}_2$. It suffices to show that $\tilde{C}'_1 \xrightarrow{\Sigma, \beta} \tilde{C}_2$. Condition (A') holds as $\Sigma$ has not changed, while (B) follows from the hypothesis and Def. 29. Finally, for (A) we use Lem. 31.

- \textbf{Case 2:} $\eta = \text{call}(\alpha, D)$. Then, $\tilde{C}_1 \xrightarrow{\text{call}(\alpha, D)} \tilde{C}'_1 = (\tilde{C}'_1, K_1)$ and hence $\tilde{C}_2 \xrightarrow{\text{call}(\alpha, D)} \tilde{C}'_2$ with $\tilde{C}'_1 \subseteq \tilde{C}_2$. We obtain $C_2 \xrightarrow{\text{call}(\alpha, D)} C'_2$, with $C'_2 = (\tilde{C}'_2, K_2)$, and it suffices to show conditions (A) to (B). These are shown as in the previous case above.
Let $\alpha' \# K_1, K_2, \tilde{\alpha}$ be of the same length as $\alpha$. Then, \( \tilde{C}_1 \xrightarrow{\text{ret}(D[\tilde{\alpha}])} \tilde{C}_1 \) and hence \( \tilde{C}_2 \xrightarrow{\text{ret}(D[\tilde{\alpha}])} \tilde{C}_2 \) with \( \tilde{C}_1 \subseteq \tilde{C}_2 \). We obtain \( \tilde{C}_2 \xrightarrow{\text{ret}(D[\tilde{\alpha}])} \tilde{C}_2' \), where $\tilde{C}_1' = (\cdot \tilde{\alpha} \tilde{C}_1, K_i)$ and $\pi = (\tilde{\alpha} \alpha')$ (permute component-wise $\tilde{\alpha}$ with $\alpha'$). We need to show that $C_1' \mathcal{R}_{\Sigma, \beta} C_2'$, and in particular show conditions (A) to (B). Condition (A') still holds as $\Sigma$ has not changed. For (A), we use Lem. 31. For (B), assuming $\beta \neq \pi$, by hypothesis there are $C''_1, C''_2$ such that $\beta = r C''_1, C''_2$ and $(C''_1, C''_2) \xrightarrow{\pi} (C_1, C_2)$. By Def. 29 we have $(C_1, C_2) \xrightarrow{\pi} (C'_1, C'_2)$, and then we use rule TRANS.

Let $\eta = \text{call}(i, D[\tilde{\alpha}])$ with $\tilde{\alpha} \# C_2$. Let $\alpha' \# K_1, K_2, \tilde{\alpha}$ be of the same length as $\tilde{\alpha}$. Then, setting $E_i = C_i, \tilde{E}_1 \xrightarrow{\text{call}(i, D[\tilde{\alpha}])} \tilde{E}_1$ and, hence, $\tilde{C}_2 \xrightarrow{\text{call}(i, D[\tilde{\alpha}])} \tilde{C}_2$ with $\tilde{C}_1 \subseteq \tilde{C}_2$. We obtain $C_2 \xrightarrow{\text{call}(i, D[\tilde{\alpha}])} C_2'$ with $\tilde{C}_2' = ((\tilde{\alpha} \tilde{\alpha'}) \cdot \tilde{C}_1, (\tilde{E}_1, K_i))$. We set $\beta' = r C''_1, C''_2$ and $\Sigma' = \Sigma[\beta' \tilde{E}_1 \tilde{E}_2]$. To verify that $\Sigma'$ is sat-connected, by equivariance of $\Sigma$ (and of the sat-LTS) it suffices to show that the edge $\beta' \tilde{E}_1 \tilde{E}_2 \beta$ preserves it. By condition (B) (on $\Sigma$) we have $\beta = r C_10, C_20$ and $(C_10, C_20) \xrightarrow{\pi} (C_1, C_2)$ and, by Def. 29, $(C_1, C_2) \xrightarrow{(\tilde{E}_1 \tilde{E}_2)} (C'_1, C'_2)$, so $(C_10, C_20) \xrightarrow{\pi} (\tilde{E}_1 \tilde{E}_2) \xrightarrow{(\tilde{E}_1 \tilde{E}_2)} (C'_1, C'_2)$ as required.

It remains to show $C'_1 \mathcal{R}_{\Sigma', \beta'} C'_2$, and in particular that conditions (A) to (B) hold. For (B), we have that $\beta' = r C''_1, C''_2$ so we require that $(C''_1, C''_2) \xrightarrow{\pi} (C'_1, C'_2)$, which is trivial. We also note that (A) follows from (A') since $\beta' = r C''_1, C''_2$. For (A'), let $\beta'' = r C''_1, C''_2$ be such that $\beta'' = C''_1, C''_2 \xrightarrow{\pi} \Sigma$. We show that $(C''_1, C''_2) \xrightarrow{(\tilde{E}_1 \tilde{E}_2)} (C'_1, C'_2)$ using rule induction on $\beta''$.

\[
\begin{align*}
\beta'' &\xrightarrow{K_1, K_2, \Sigma, \beta' \tilde{E}_1 \tilde{E}_2} \Sigma' \\
\beta' &\xrightarrow{K_1', K_2', \Sigma, \beta} \Sigma
\end{align*}
\]

for some $\hat{\beta}, \hat{K}_1, \hat{E}_1$, with $K'' = \hat{E}_1, \hat{K}_1$. In the base case, $\hat{\beta} = \hat{E}_1 = \epsilon$ and $\hat{K}_1 = K'' = \cdot$. If $\beta'' \xrightarrow{\Sigma, \beta} \Sigma$ then $\beta'' \xrightarrow{K_1, K_2, \Sigma, \beta} \Sigma$ and the claim follows by (A') applied on $\Sigma$ (as $C_1 \mathcal{R}_{\Sigma, \beta} C_2$). Otherwise, we need to have $\beta'' = \pi \cdot \beta'$ (for some $\pi$) and $\beta = \hat{E}_1 = \epsilon$, and so the claim follows from $C'_1 \subseteq C'_2$ and closure under $\pi$ (as $C'_1 \subseteq C'_2$). Suppose now $\beta' \neq \epsilon$. By sat-connectedness, $\hat{\beta} = r \hat{C}_1, \hat{C}_2$ for some $\hat{C}_1$ such that $(\hat{C}_1, \hat{C}_2) \xrightarrow{\pi} (C'_1, C'_2)$. By induction hypothesis we have $(\hat{C}_1, \hat{K}_1) \xrightarrow{(\tilde{E}_1 \tilde{E}_2)} (\hat{C}_2, \hat{K}_2)$, so by Lem. 31 we have $(C''_1, C''_2) \xrightarrow{(\tilde{E}_1 \tilde{E}_2)} (C'_1, C'_2)$.
The main result of this section is a set of proof obligations with which we can prove an E Theory of Enhancements Lemma 53 ([58], Lem. 6.3.12).

Moreover, we write $f \circ g$ for the composition of $f$ and $g$, and $f \sqcup g$ for the function $S \mapsto f(S) \sqcup g(S)$. For any set $F$ of functions, we write $\bigcup F$ for the function $S \mapsto \bigcup_{f \in F} f(S)$. We also write $c_X$ to be the constant function with range $\{X\}$. We let $f^0 \equiv \text{id}$ and $f^{n+1} \equiv f \circ f^n$. Moreover, we write $f^\omega$ to mean $\bigcup_{i<\omega} f^i$. We write $f \sqsubseteq g$ when, for all $S \in \mathcal{P}(X)$, $f(S) \subseteq g(S)$.

Lemma 53 ([58], Lem. 6.3.12). $f \overset{\text{wp}}{\rightarrow} g$ if and only if for all $\mathcal{R} \overset{\text{wp}}{\rightarrow} S$ we have $f \circ \text{wp}(\mathcal{R}) \sqsubseteq \text{wp} \circ g(S)$. □

Lemma 54 ([58], Prop. 6.3.11 and 6.3.12). The following functions are $\text{wp}$-compatible:

- the reflexive $c_{\text{refl}}$ and identity $\text{id}$ functions;
- $f \circ g$, for any $\text{wp}$-compatible monotone functions $f, g$;
- $\bigcup F$, for any set $F$ of $\text{wp}$-compatible monotone functions. □

Pous [57] extends the theory of enhancements with the notion of companion of $\text{wp}$, the largest $\text{wp}$-compatible function.

Definition 55 (Companion). $t_{\text{wp}} \overset{\text{def}}{=} \bigcup \{ f : \mathcal{P}(X) \rightarrow \mathcal{P}(X) \mid f \overset{\text{wp}}{\rightarrow} f \}$.

Lemma 56 ([57]).

1. $t_{\text{wp}}$ is $\text{wp}$-compatible: $t_{\text{wp}} \overset{\text{wp}}{\rightarrow} t_{\text{wp}}$;
2. $\text{wp}$ is $\text{wp}$-compatible: $\text{wp} \sqsubseteq t_{\text{wp}}$;
3. $t_{\text{wp}}$ is idempotent: $\text{id} \sqsubseteq t_{\text{wp}}$ and $t_{\text{wp}} \circ t_{\text{wp}} \sqsubseteq t_{\text{wp}}$;
4. $t_{\text{wp}}$ is $\text{wp}$-sound: $\text{gfp}(\text{wp} \circ t_{\text{wp}}) \subseteq \text{gfp}(\text{wp})$. □

This gives rise a proof technique for proving up-to techniques sound.

Lemma 57. Let $f \sqsubseteq t_{\text{wp}}$. Then $f$ is $\text{wp}$-sound.
Proof. By showing that \( f \cup t_{wp} \xrightarrow{WP} f \cup t_{wp} \) and using Lem. 39. \( \square \)

Lemma 58 (Function Composition Laws). Consider monotone functions \( f, g, h : \mathcal{P}(X) \rightarrow \mathcal{P}(X) \) and set \( S \in \mathcal{P}(X) \). We have

1. \( c_S \circ f = c_S \)
2. \( (f \cup g) \circ h = (f \circ h) \cup (g \circ h) \)
3. \( h \circ (f \cup g) = (h \circ f) \cup (h \circ g) \)
4. \( (f \cup g) \subseteq (f \cup h) \) and \( (f \circ g) \subseteq (f \circ h) \) and \( (g \circ f) \subseteq (h \circ f) \), when \( g \subseteq h \).
5. \( f \subseteq f^\omega \) and \( f \circ f^\omega = f^\omega \circ f \subseteq f^\omega \).
6. \( f^\omega \circ g = \bigsqcup_{i < \omega} (f^i \circ g) \).

We distil this up-to technique to the following three proof obligations, each sufficient for proving the soundness of up-to techniques.

Lemma 59 (POs for Up-To Soundness). Let \( f \) be a monotone function and \( R \) be a weak simulation; \( f \) is wp-sound when one of the following holds:

1. \( f \xrightarrow{WP} f \); or
2. \( f \xrightarrow{WP} f^\omega \); or
3. \( f \xrightarrow{WP} (f \circ g) \), for some \( g \subseteq t_{wp} \); or
4. \( f = \bigsqcup_{f_i \in F} f_i \circ c_{gfp(wp)} \), where \( F \) is a set of monotone functions and, for all \( f_i \in F \), there exists \( g_i \subseteq t_{wp} \) such that \( f_i \circ c_{gfp(wp)} \xrightarrow{WP} (f \cup g_i)^\omega \circ c_{gfp(wp)} \).

Proof.

1. By Lem. 39.
2. By Lem. 57, it suffices to show \( f \subseteq t_{wp} \). Because \( f \subseteq f^\omega \), it suffices to show that \( f^\omega \xrightarrow{WP} f^\omega \). This is proven by showing that for all \( k \),

\[
\begin{align*}
f^k & \xrightarrow{WP} f^\omega. \quad (P(k))
\end{align*}
\]

We proceed by induction on \( k \). The base case is straightforward:

\[
f^0 \circ wp = id \circ wp = wp \circ id = wp \circ f^0 \subseteq wp \circ f^\omega
\]

In the inductive case we assume \( P(k) \) and prove \( P(k + 1) \) as follows:

\[
\begin{align*}
f^{k+1} & \circ wp = f \circ f^k \circ wp \\
& \subseteq f \circ wp \circ f^\omega \quad (P(k)) \\
& \subseteq wp \circ f^\omega \circ f^\omega \quad (f \xrightarrow{WP} f^\omega) \\
& = wp \circ f^\omega.
\end{align*}
\]

3. By Lem. 57, it suffices to show \( f \subseteq t_{wp} \). Because \( f \subseteq f \circ (id \cup t_{wp}) \subseteq f \circ t_{wp} \), it suffices to show \( f \circ t_{wp} \xrightarrow{WP} f \circ t_{wp} \) by unfolding definitions and the premise:

\[
f \circ t_{wp} \circ wp \subseteq f \circ wp \circ t_{wp} \subseteq wp \circ f \circ g \circ t_{wp} \subseteq wp \circ f \circ t_{wp}.
\]
4. Let \( g = \bigcup_{f_i \in F} g_i \). By Lem. 57, it suffices to show \( f \sqsubseteq t_{wp} \). Because

\[
\begin{align*}
&f_i \circ c_{gfp}(wp) = f_i \circ c_{gfp}(wp) \circ c_{gfp}(wp) \sqsubseteq f \circ c_{gfp}(wp) \sqsubseteq (f \circ c_{gfp}(wp)) \sqcup (t_{wp} \circ c_{gfp}(wp)) \\
&= (f \sqcup t_{wp}) \circ c_{gfp}(wp) \sqsubseteq (f \sqcup t_{wp})^\omega \circ c_{gfp}(wp)
\end{align*}
\]

it suffices to show that \( (f \sqcup t_{wp})^\omega \circ c_{gfp}(wp) \sqsubseteq (f \sqcup t_{wp})^\omega \circ c_{gfp}(wp) \). This is proven by showing that for all \( k \),

\[
(f \sqcup t_{wp})^k \circ c_{gfp}(wp) \sqsubseteq (f \sqcup t_{wp})^k \circ c_{gfp}(wp).
\]

(P(k))

We proceed by induction on \( k \). The base case is straightforward:

\[
id \circ c_{gfp}(wp) \circ wp = c_{gfp}(wp) = wp \circ id \circ c_{gfp}(wp) \sqsubseteq wp \circ (f \sqcup t_{wp})^\omega \circ c_{gfp}(wp)
\]

In the inductive case we assume \( P(k) \) and prove \( P(k + 1) \) as follows:

\[
\begin{align*}
(f \sqcup t_{wp})^{k+1} \circ c_{gfp}(wp) &\circ wp \\
= & (f \sqcup t_{wp}) \circ (f \sqcup t_{wp})^k \circ c_{gfp}(wp) \circ wp \\
\sqsubseteq & (f \sqcup t_{wp}) \circ wp \circ h \quad \text{(P(k), } h = (f \sqcup t_{wp})^\omega \circ c_{gfp}(wp)) \\
\sqsubseteq & (f \circ wp \circ h) \sqcup (t_{wp} \circ wp \circ h) \\
= & \left( \bigcup_{f_i \in F} (f_i \circ c_{gfp}(wp) \circ wp \circ h) \right) \sqcup (t_{wp} \circ wp \circ h) \quad \text{(definition of } f \text{ and Lem. 58)}
\end{align*}
\]

\[
\begin{align*}
\sqsubseteq & \left( \bigcup_{f_i \in F} (wp \circ (f \sqcup g_i)^\omega \circ c_{gfp}(wp)) \right) \sqcup (t_{wp} \circ wp \circ h) \\
= & (wp \circ (f \sqcup t_{wp})^\omega \circ c_{gfp}(wp)) \sqcup (t_{wp} \circ wp \circ h) \quad \text{(Lem. 58 and premise on } g_i) \\
\sqsubseteq & (wp \circ (f \sqcup t_{wp})^\omega \circ c_{gfp}(wp)) \sqcup (wp \circ t_{wp} \circ h) \\
= & (wp \circ id \circ h) \sqcup (wp \circ t_{wp} \circ h) \\
= & wp \circ (id \sqcup t_{wp}) \circ h \\
= & wp \circ t_{wp} \circ h \\
\sqsubseteq & wp \circ (f \sqcup t_{wp}) \circ h \\
\sqsubseteq & wp \circ (f \sqcup t_{wp})^\omega \circ c_{gfp}(wp)
\end{align*}
\]

As we are only interested in weak progression, in the following we drop the \( wp \) annotation from progressions, compatibility and companion.

**F  Simple Up-To Techniques**

We develop our up-to techniques using the theory of bisimulation enhancements from \([58, 57]\) (see Appendix E). We start by presenting three straightforward up-to techniques.
which are needed to reduce the configurations considered by bisimulation, achieving finite LTSs in many examples. These techniques are up to permutations, beta reductions, garbage collection, and weakening of knowledge environments. To present these techniques we first need the following definitions.

### F.1 Up to Permutations

#### Definition 60 (Permutations)
We consider permutations of store locations, \( \pi_1 \), abstract names, \( \pi_{\alpha} \), and environment indices, \( \pi_i \), respectively. We use juxtaposition to denote permutation composition.

When applying a permutation \( \pi \) to an environment \( \Gamma \), it only acts on its domain; other types of permutations only act on the codomain of \( \Gamma \). When applying a permutation \( \pi_1 \) to a store \( s \), the former acts on both the domain and range of the latter; a permutation \( \pi_{\alpha} \) acts on the codomain of \( s \), and a permutation \( \pi_i \) leaves \( s \) unaffected. When \( \pi_1 = \pi_{\alpha_1} \pi_i \) and \( \pi_2 = \pi_{\alpha_2} \pi_i \) and \( \beta = \langle C_1, C_2 \rangle \), we define

\[
(\pi_1, \pi_2) \cdot \beta = \langle \pi_1 C_1, \pi_2 C_2 \rangle
\]

\[
(\pi_1, \pi_2) \cdot \Sigma = \{ \langle (\pi_1, \pi_2) \cdot \beta', \pi_1 \cdot \Sigma_1, \pi_2 \cdot \Sigma_2 \rangle \mid \langle \beta', \Sigma_1, \Sigma_2 \rangle \in \Sigma \}
\]

Moreover if \( \pi_1 = \pi_2 = \pi \) we write \( \pi \cdot \Sigma \) to mean \( \pi \cdot \beta \) and \( \pi \cdot \Sigma \) to mean \( \pi \cdot \beta \) and \( \pi \cdot \Sigma \), respectively.

Note that call graphs \( \Sigma \) are closed under \( \pi_{\alpha} \) permutations, and thus are unaffected by such. However they are affected by \( \pi_i \) and \( \pi_1 \) permutations.

#### Lemma 61 (Permutation Invariance for Reductions)
Let \( \pi_1, \pi_\alpha, \pi_i \) be permutations on locations, abstract names and indices respectively, and \( \pi = \pi_{\alpha} \pi_i \pi_1 \). If \( \langle s; e \rangle \rightarrow \langle s'; e' \rangle \) then \( \pi \cdot \langle s; e \rangle \leftrightarrow \langle s'; e' \rangle \). Moreover, if \( \langle s; e \rangle \rightarrow \langle s'; e' \rangle \) then \( \pi \cdot \langle s; e \rangle \rightarrow \pi \cdot \langle s'; e' \rangle \).

**Proof.** By nominal sets reasoning (all reduction rules are closed under permutation).

#### Lemma 62
Let \( \pi_1, \pi_{\alpha}, \) and \( \pi_i \) be permutations on locations, abstract names, and indices, respectively, and \( \pi = \pi_{\alpha} \pi_i \pi_1 \). If \( C \xrightarrow{\eta} C' \) then \( \pi \cdot C \xrightarrow{\pi_{\alpha} \pi_i \pi_1 \eta} \pi \cdot C' \).

**Proof.** By nominal sets reasoning (all transition rules are closed under permutation).

#### Lemma 63
Let \( C \xrightarrow{\eta} C' \); then for all finite \( L_0, A_0, I_0 \) there exists \( \pi \) such that \( C \xrightarrow{\pi \cdot \eta} \pi \cdot C' \) and

\[
(\text{an}(\pi \cdot C') \setminus \text{an}(C)) \cap A_0 = (\text{dom}(\pi \cdot C', s) \setminus \text{dom}(C, s)) \cap L_0
\]

\[
= (\text{dom}(\pi \cdot C', \Gamma) \setminus \text{dom}(C, \Gamma)) \cap I_0 = \emptyset
\]

**Proof.** By Lem. 62, picking permutations \( \pi \) that rename new names in \( C' \) that do not exist in \( C \) to fresh ones, and observing that \( \pi \cdot C = C \).

#### Corollary 64
Let \( C \xrightarrow{\eta} C' \); then for all finite \( L_0, A_0, I_0 \) there exists \( \pi \) such that \( C \xrightarrow{\pi \cdot \eta} \pi \cdot C' \) and

\[
(\text{an}(\pi \cdot C') \setminus \text{an}(C)) \cap A_0 = (\text{dom}(\pi \cdot C', s) \setminus \text{dom}(C, s)) \cap L_0
\]

\[
= (\text{dom}(\pi \cdot C', \Gamma) \setminus \text{dom}(C, \Gamma)) \cap I_0 = \emptyset
\]
Lemma 66 (beta-move). Any \( \tau \)-transition \( C \xrightarrow{\tau} C' \) is called a beta-move, and we write \( C \xrightarrow{\tau} \beta C' \), because for all transitions \( C \xrightarrow{\eta} C'' \), we have \( \eta = \tau \) and \( C' = C'' \pi_1 \), for some location permutations \( \pi_1 \) on the locations in \( \text{fl}(C', C'') \) \( \setminus \text{fl}(C) \).

Proof. By the deterministic nature of the reduction semantics. \( \square \)

Lemma 67. Function beta is a sound up-to technique.

Proof. From Lem. 59 (1), it suffices to show that \( \text{perm} \) is compatible; i.e., \( \text{perm}(\text{wp}(R)) \subseteq \text{wp}(\text{perm}(R)) \), for any configuration relation \( R \).

Let \( C_1 \text{ wp}(R) \Sigma, \beta \) \( C_2 \) and \( \pi_1 \cdot C_1 \text{ perm}(R) \Sigma, \beta \) \( C_2 \), where \( \pi_1 = \pi_1 \pi_\alpha \pi_\eta \) and \( \pi_2 = \pi_2 \pi_\alpha \pi_\eta \). Moreover, let \( \pi_1 \cdot C_1 \xrightarrow{} C_1' \). Because of \( \pi_1 \pi_1 = \text{id} \) and Lem. 62 we get \( C_1 \overset{\pi_2 \pi_\alpha \pi_\eta}{} C_2 \pi_1 \). We proceed by definition of \( \text{wp}(R) \), taking cases on \( \eta \).

When \( \eta \in \{ \tau, \text{call}(\alpha, D), \text{ret}(\alpha[\alpha]) \mid \alpha \neq C_2 \} \), there exists \( C_2' \) such that \( C_2 \overset{\pi_2 \pi_\alpha \pi_\eta}{} C_2' \) and \( \pi_1 \cdot C_1' \Sigma, \beta \) \( C_2' \). By Lem. 62, \( \pi_2 \cdot C_2 \xrightarrow{} \pi_2 \cdot C_2' \), and by definition of \( \text{perm}(R) \):

\[
C_1' \text{ perm}(R)_{(\pi_1, \pi_2)} \Sigma, \beta \pi_2 \cdot C_2'.
\]

When \( \eta = \text{call}(\alpha, D) \), there exists \( C_2' \) such that \( C_2 \overset{\pi_2 \pi_\alpha \pi_\eta}{} C_2' \) and \( \pi_1 \cdot C_1' \Sigma, \beta \) \( C_2' \) with \( \beta' = \tau \pi_1 \cdot C_1', C_2' \Sigma \) and \( \Sigma' = \Sigma[\beta' \mapsto (\pi_1 \cdot C_1, E, C_2, E, \beta')] \). By Lem. 62, \( \pi_2 \cdot C_2 \xrightarrow{} \pi_2 \cdot C_2' \) and by definition of \( \text{perm}(R) \):

\[
C_1' \Sigma, \beta \pi_2 \cdot C_2' \Sigma, \beta'.
\]

When \( \eta = \text{ret}(D) \), there exists \( (E_1, E_2, \beta') \in \Sigma(\beta) \) and exists \( C_2' \) such that \( C_2 \overset{\pi_2 \pi_\alpha \pi_\eta}{} C_2' \) and \( \pi_1 \cdot C_1'[E_1 / \chi] \Sigma, \beta \) \( C_2'[E_2 / \chi] \) with \( \Sigma' = \Sigma(\beta') \). By Lem. 62, \( \pi_2 \cdot C_2 \xrightarrow{} \pi_2 \cdot C_2' \), and by definition of \( \text{perm}(R) \):

\[
C_1'[\pi_1 \cdot E_1 / \chi] = \pi_1 \cdot (\pi_1 \cdot C_1'[E_1 / \chi]) \text{ perm}(R)_{(\pi_1, \pi_2)} \Sigma, \beta \pi_2 \cdot C_2'[E_2 / \chi]
\]

with \( (\pi_1, \pi_2) \cdot \beta' = \tau C_1', \pi_2 C_2' \Sigma \) and

\[
(\pi_1, \pi_2) \cdot \Sigma' = (\pi_1, \pi_2) \cdot \Sigma[(\pi_1, \pi_2) \cdot \beta' \mapsto (\pi_1 \cdot C_1, E, \pi_2 \cdot C_2, E, (\pi_1, \pi_2) \cdot \beta)]
\]

\( \square \)
Lemma 71. Function gc is a sound up-to technique.

Proof. By showing gc ⇒ gc ◦ perm and Lem. 59 (3) and Lem. (s) 65 and 70.
Vasileios Koutavas, Yu-Yang Lin, and Nikos Tzevelekos

![Up-To Garbage Collection](image1)

**Fig. 8.** Up-to garbage collection.

![Up To Weakening of the Opponent Knowledge](image2)

**Fig. 9.** Up to Weakening of the Opponent Knowledge.

### F.4 Up to Opponent Knowledge Weakening

**Lemma 72.** Let \( C_1 \) and \( C_2 \) be well formed configurations with \( C_2 = C_1, i, v \), meaning that \( C_2 \) is identical to \( C_1 \) except it contains an additional value \( v \) indexed by \( i \) in \( C_2, \Gamma \).

Then the following hold:

1. If \( C_1 \xrightarrow{\eta} C_1' \), where \( \eta \notin \{ \text{call}(\alpha, i) \mid \text{any } \alpha \} \), then \( C_2 \xrightarrow{\eta} C_2', i, v \).
2. If \( C_2 \xrightarrow{\eta} C_2', i, v \), where \( \eta \notin \{ \text{call}(i, \alpha) \mid \text{any } \alpha \} \), then \( C_1 \xrightarrow{\eta} C_1' \).

**Proof.** By case analysis on the transitions. \( \square \)

**Definition 73 (Opponent Knowledge Weakening).** We let \( \prec wk \) as follows:

- \( \langle \Gamma; s; \mathcal{E} \rangle \prec wk \langle \Gamma_i; i_{v_1}; s; \mathcal{E} \rangle \)
- \( \langle \Gamma; s; \mathcal{E} \rangle \prec wk \langle \Gamma_i; i_{v_1}; s; \mathcal{E} \rangle \)

We also define \( \Sigma wk_i \):

\[
(\mathcal{E}_1, \mathcal{E}_2, \langle C_{12}, C_{22} \rangle) \in \Sigma wk_i(\langle C_{11}, C_{21} \rangle)
\]

when

- \( (\mathcal{E}_1, \mathcal{E}_2, \langle C_{12}, C_{22} \rangle) \in \Sigma(\langle C_{11}, C_{21} \rangle) \); and
- for \( k, j \in \{1, 2\} \), we have \( C_{kj} \prec wk_i C_{kj} \).

**Lemma 74.** Function \( \text{weak} \) is a sound up-to technique.

**Proof.** By showing \( \xrightarrow{wp} \) weak \( \circ \) perm and Lem. 59 (3), using Lem.(s) 65 and 72. \( \square \)

### G Pair (Bi-)Simulation

In order to define and prove our up to separation technique, we need to extend the stackless LTS to pairs of configurations and define a notion of bisimulation over it.

**Definition 75 (Pair Configuration).** We define pair configurations \( \langle C_1, C_2 \rangle \) for all stackless LTS configurations \( C_1, C_2 \). To enable symmetric reasoning we define \( \bar{1} \equiv 2 \) and \( \bar{2} \equiv 1 \). We let \( \mathcal{C} \) range over pair configurations, and write \( \mathcal{C}.i \) to get the \( i \)’th inner configuration. We write \( \mathcal{C} \downarrow \) when \( \mathcal{C}.1 \downarrow \) and \( \mathcal{C}.2 \downarrow \).
Definition 76 (Pair LTS). We extend the LTS of Fig. 5 to pair configurations as follows:

\[
\llangle C_1 ; C_2 \rrangle \xrightarrow{\eta_j} \llangle C'_1 ; C'_2 \rrangle \text{ if } C_1 \xrightarrow{\eta_j} C'_1 \text{ and } C_2 = C'_2 \text{ an opponent configuration and } i \in \{1, 2\}
\]

\[
\llangle C_1 ; C_2 \rrangle \xrightarrow{\eta_i} \llangle C'_1 ; C'_2 \rrangle \text{ if } C_1 \xrightarrow{\eta_i} C'_1 \text{ and } C_2 \xrightarrow{\eta_i} C'_2 \text{ and } C_1.e = C_2.e \text{ or } C_1.\mathcal{E} = C_2.\mathcal{E}
\]

and moreover:

\[ j \]

Definition 77 (Pair Entry Points and Pair Continuation Graphs).

\[
\text{PEPoint} \ni \beta ::= (\beta_1, \beta_2, k) \quad (k \in \{0, 1, 2\})
\]

\[
\text{PCGrph} \ni \Sigma \subseteq \text{fin \ PEPoint} \times \text{Kont} \times \text{PEPoint}
\]

and each \( \Sigma \) must satisfy the conditions:

- **Reachability.** For all \( \beta \in \text{dom}(\Sigma) \) there are evaluation stacks \( K_1, K_2 \) such that \( \beta \xrightarrow{K_1, K_2, \varepsilon_1} \beta^k \).

- **Top and Divergence.** For all \( \beta^{top}, \varepsilon_1, \varepsilon_2 \xrightarrow{\Sigma} \beta \) and \( j \in \{1, 2\} \):

  \[
  (\circ, \circ, 0) \in \text{dom}(\Sigma) \land (\beta' = (\circ, \circ, 0) \Rightarrow \beta = (\circ, \circ, 0)) \land (\beta = (\circ, \circ, 0) \iff \varepsilon_j = \circ)
  \]

  \[
  \land (\beta'.k, j = \bot \iff \varepsilon_j = \bot) \land (\circ, \circ, 0) \land (\varepsilon_j = \bot)
  \]

  where, if \( \beta = (\beta_1, \beta_2, k) \) and \( i \in \{1, 2\} \), we write \( \beta.i.1 = \bot \) when \( \beta_i = \top(\bot, \bot)^\gamma \) and \( \beta.i.2 = \bot \) when \( \beta_i = \top(\bot, \bot)^\gamma \).

- **Nominal closure.** For all \( \beta' \xrightarrow{\varepsilon_1, \varepsilon_2} \beta \) and permutations \( \pi \), \( \pi \cdot \beta' \xrightarrow{\varepsilon_1, \varepsilon_2} \pi \cdot \beta \).

Finally, we lift Def. 19 to pair graphs obtaining continuation graph extension \( \Sigma[\beta' \xrightarrow{\varepsilon_1, \varepsilon_2}] \) and restriction \( \Sigma[\beta] \). We will write \( \bar{\beta}.i \) to mean \( \beta_i (i \in \{1, 2\}) \), and \( \bar{\beta}^m \) to mean \( k = m \), when \( \beta = (\beta_1, \beta_2, k) \).

We define simulation on compatible pair configurations.

Definition 78 (Compatible Pair Configurations and Pair (Bi)simulation Tuples).

Configurations \( \llangle C_1 ; C_2 \rrangle \) and \( \llangle C'_1 ; C'_2 \rrangle \) are compatible, when \( C_j \) and \( C'_j \) are compatible according to Def. 20, for \( j \in \{1, 2\} \).

A tuple \( \langle \llangle C_1 ; C_2 \rrangle, \llangle C'_1 ; C'_2 \rrangle, \Sigma, (\beta_1, \beta_2, k) \rangle \) is compatible if \( \llangle C_1 ; C_2 \rrangle \) and \( \llangle C'_1 ; C'_2 \rrangle \) compatible, \( \Sigma[\beta_1, \beta_2, k] = \Sigma \) and for \( i, j \in \{1, 2\} \):

(\( \bot \)) if \( \beta_1.1 = \bot \) then \( C_1 = \bot \); if \( \beta_1.2 = \bot \) then \( C_1 = \bot \);

(\( \circ \)) if \( \beta_1 = \circ \) then \( C_1.\mathcal{E} = C'_1.\mathcal{E} = \circ \) or \( an(C_1.e) = an(C'_1.e) = \emptyset \); and if \( C_1.\mathcal{E} = \circ \)

then \( \beta_1 = \circ \);

and moreover:

- if \( C_i \) is a proponent and \( C'_i \) an opponent configuration, then \( k = i \);

\(^3\) And also \( C'_i.\mathcal{E} = \circ \) by compatibility of \( C_i, C'_i \).
– if \( C_1 \) and \( C_2 \) are proponent configurations, then \( k = 0 \);
– if \( k = 0 \) then \( \beta_1.e = \beta_2.e \) and \( C_1.e = C_2.e \) or \( C_1.e = C_2.e \), and the same for \( C'_1 \), \( C'_2 \).

**Definition 79 (Weak Pair (Bi)Simulation).** A relation \( R \) with elements of the form 
\((C_1, C_2, \Sigma, \beta)\), and membership thereof denoted \( C_1 R_{\Sigma,\beta} C_2 \), is called weak pair simulation when for all \( C_1 R_{\Sigma,\beta} C_2 \) we have \((C_1, C_2, \Sigma, \beta^k)\) compatible and:

0. if \( C_1 \downarrow \) then \( C_2 \downarrow \)
1. if \( C_1 \xrightarrow{\text{ret}(D,\bar{\alpha}),k} C'_1 \) with \( \bar{\alpha} \neq C_2 \) then \( C_2 \xrightarrow{\text{ret}(D,\bar{\alpha}),k} C'_2 \) and \( C'_1 R_{\Sigma,\beta} C'_2 \)
2. if \( C_1 \xrightarrow{\eta,k} C_2 \) then \( C_2 \xrightarrow{\eta,k} C_2 \) and \( C'_1 R_{\Sigma,\beta} C'_2 \), for \( \eta \in \{\tau, \text{call}(\alpha, D)\} \)
3. if \( C_1 \xrightarrow{\text{call}(i, D,\bar{\alpha}),j} C'_1 \) with \( \bar{\alpha} \neq C_2 \) then \( C_2 \xrightarrow{\text{call}(i, D,\bar{\alpha}),j} C'_2 \) and \( C'_1 R_{\Sigma,\beta} C'_2 \) and \( \Sigma' = \Sigma[\beta' \mapsto (E_1, E_2, \beta^k)] \) with
   \[ \beta' = \left\{ \begin{array}{ll}
   \beta_1.1, \Sigma_1, 2, C_2, C_2 & \text{if } j = 0;
   \\
   \beta_1.1, \Sigma_1, 2, C_2, C_2 & \text{if } j = 1;
   \\
   \beta_1.1, \Sigma_1, 2, C_2, C_2 & \text{if } j = 2
   \end{array} \right. \]
4. if \( C_1 \xrightarrow{\text{ret}(D,k)} C'_1 \) and \( \beta^k \vDash E_1 \vDash E_2 \vDash \Sigma' \beta' \) then \( C_2 \xrightarrow{\text{ret}(D,k)} C'_2 \) and \( C'_1[\Sigma/\chi] R_{\Sigma,\beta} C'_2[\Sigma/\chi] \) with \( \Sigma' = \Sigma[\beta' \mapsto \Sigma'] \).

Pair Similarity \((\sim)\) is the largest weak simulation. Relation \( R \) is a weak pair bisimulation when \( R \) and \( R^{-1} \) are weak pair simulations, where \( R^{-1} = \{(C_1, C_2, \Sigma^{-1}, \beta^{-1}) \mid (C_2, C_1, \Sigma, \beta) \in R\} \). Pair bisimilarity \((\approx)\) is the largest weak bisimulation.

**Definition 80.** Given two continuation graphs \( \Sigma_1, \Sigma_2 \) we construct the product graph:

\[
(\omega, \omega_0, 0) \in \Sigma_1 \otimes \Sigma_2 \\
(\beta_1, \beta_2, k) \in \text{dom}(\Sigma_1 \otimes \Sigma_2) \\
\forall i \in \{1, 2\}, (\beta'_i, E'_i, \beta_i) \in \Sigma_i \\
(\beta'_i, \beta_i) \in \text{dom}(\Sigma_i \otimes \Sigma_i) \\
(\beta_i, E_i, \beta_i) \in \Sigma_i \setminus \{\beta'_i\} \\
(\omega_0, 0, 0) \in \Sigma_1 \otimes \Sigma_2 \\
(\beta_i, \beta_i) \in \text{dom}(\Sigma_i \otimes \Sigma_i) \\
(\beta_i, E'_i, \beta_i) \in \Sigma_i \\
(\beta'_i, \beta_i) \in \Sigma_i \setminus \{\beta_i\}
\]

**Lemma 81.** Suppose \( \Sigma_1, \Sigma_2 \) well-formed continuation graphs; then \( \Sigma_1 \otimes \Sigma_2 \) is a well-formed pair continuation graph.

**Proof.** By induction on the construction of \( \Sigma_1 \otimes \Sigma_2 \), reasoning about each condition separately and using the induction hypothesis for proving reachability and the second part of closure. Because \( \Sigma_1(i \in \{1, 2\}) \) are closed under permutations of their tuples, so is the product graph. \( \square \)
Moreover, given two stackless configuration relations \( R_1, R_2 \), we define the pair relation \( R_1 \otimes R_2 \) by induction:

\[
\begin{align*}
C_1 &\ R_1 \Sigma_1, \beta_1 \ C'_1 \\
C_2 &\ R_2 \Sigma_2, \beta_2 \ C'_2 \\
\beta &\in (\beta_1, \beta_2, 0) \in \text{dom}(\Sigma_1 \otimes \Sigma_2) \\
\langle C_1 ; C_2 \rangle (R_1 \otimes R_2)(\Sigma_1 \otimes \Sigma_2) &\exists \beta, \exists \langle C'_1 ; C'_2 \rangle
\end{align*}
\]

**Lemma 82.** Let \( R_1 \) and \( R_2 \) are stackless simulations; then \( R_1 \otimes R_2 \) is a pair simulation.

**Proof.** By showing that \((\eta, i)\) transitions are matched because \( R_i \) is a simulation (for \( i \in \{1, 2\} \)), and \( \eta, 0 \) transitions are matched because both \( R_1, R_2 \) are simulations and the constituent configurations can perform the same moves. In addition we use simple lemmas to show that the extension and reachability operations of the pair continuation graph is captured by the construction of the product relation (cf. Appx. G.1).

### G.1 Pair Configuration Lemmas

**Lemma 83.** Suppose \( \Sigma_i = \Sigma_i \otimes \beta_i (i \in \{1, 2\}) \) are valid call graphs. Then \((\beta_1, \beta_2, k) \in \text{dom}(\Sigma_1 \otimes \Sigma_2) \).

**Lemma 84.** Suppose

\[
\begin{align*}
\Sigma'_i &\ = \Sigma_i [\beta'_i \mapsto (E_a, E_b, \beta_i)] & (i \in \{1, 2\}) \\
\Sigma_i &\ = \Sigma_i \otimes \beta_i & (i \in \{1, 2\})
\end{align*}
\]

Then

\[
(\beta'_1, \beta'_2, k') \in \text{dom}(\Sigma'_1 \otimes \Sigma'_2) \quad \text{and} \quad (\Sigma'_1 \otimes \Sigma'_2) @ (\beta'_1, \beta'_2, k') = (\Sigma_1 \otimes \Sigma_2) @ (\beta_1, \beta_2, k) @ (\beta'_1, \beta'_2, k') \mapsto (E_a, E_b, k)
\]

**Lemma 85.** Suppose

\[
\begin{align*}
\Sigma_i &\ = \Sigma_i \otimes \beta_i & (i \in \{1, 2\}) \\
(\beta'_i, E_{1a}, E_{2b}, \beta_i) &\in \Sigma_i & (i \in \{1, 2\})
\end{align*}
\]

Then

\[
((\Sigma_1 \otimes \Sigma_2) @ (\beta'_1, \beta'_2, k')) @ (\beta_1, \beta_2, k) = (\Sigma_1 \otimes \Sigma_2) @ (\beta_1, \beta_2, k)
\]

**Lemma 86.** Suppose \( \beta \in \text{dom}(\Xi) \); then:

1. \( \Xi @ [\beta] = [\Xi \otimes \beta] \)
2. \( \Xi[[\beta']] = (E_1, E_2, [[\beta']]) = [\Xi[\beta' \mapsto (E_1, E_2, \beta)]] \)
H Up to Separation

H.1 Soundness of Up to Separation

Proof. (Lem. 50) Let

\[ C_1 \oplus_i^1 C_2 \text{ sep}(R)_{\Sigma,[\beta_{12}]} C_1' \oplus_i^1 C_2' \]

\[ C_1 = (I_1' \oplus_{I,L} I; s_1 \oplus_L s; \varepsilon_1) \quad C_2 = (I_2' \oplus_{I,L} I; s_2 \oplus_L s; \varepsilon_2) \]

\[ C_1' = (I_1'' \oplus_{I,L'} I'; s'_1 \oplus_{L'} s'; \varepsilon'_1) \quad C_2' = (I_2'' \oplus_{I,L'} I'; s'_2 \oplus_{L'} s'; \varepsilon'_2) \]

and \( C_1, \Sigma = (i \in \{1, 2\}) \) and \( \Sigma = ([\Sigma_1 \oplus \Sigma_2] \oplus \beta_{12}) \) and \( \beta_{12} = (\beta_1, \beta_2, k) \). We show the case where \( k = 1 \) and the two interesting subcases of \( \eta \) are:

- **Case** \( C_1 \oplus_i^1 C_2 \xrightarrow{\eta} C_{32} \) and \( \eta = \text{ret}(D) \) and \( (E_3', \eta_{[32]} \in \Sigma([\beta_{12}])) \).

We have \( C_1 \xrightarrow{\eta} C_3 \) and

\[ C_3 = (I_1', I_3' \oplus_{I,L} I; s_1 \oplus_L s; \chi) \quad C_{32} = C_3 \oplus_i^1 C_2 \]

\( (E_3, E_3', \beta_{32}) \in \Sigma((\beta_1)) \) \( \beta_{32} = (\beta_3, \beta_2, k_{32}) \)

We then have

\[ \langle C_1; C_2 \rangle \xrightarrow{\eta_{[32]}} \langle C_3; C_2 \rangle \quad (E_3, E_3', \beta_{32}) \in ([\Sigma_1 \oplus \Sigma_2])(\beta_{12}) \]

By Lem. 82, and \( \langle C_1; C_2 \rangle \xrightarrow{\eta_{[32]}} \langle C_3; C_2 \rangle \):

\[ C_3' = (I_1', I_3' \oplus_{I,L} I'; s'_1 \oplus_L s'; \chi) \]

\( \langle C_3'; C_2 \rangle = \langle C_3[E_3'/\chi]; C_2 \rangle \xrightarrow{\eta_{[32]}} \langle C_3'[E_3'/\chi]; C_2 \rangle = \langle C_3'; C_2 \rangle \]

Moreover,

\[ C_3'[E_3'/\chi] \oplus_{I^2_{32}} C_2 \text{ sep}(\Sigma_{32}, [\beta_{32}]) \]

\[ C_3'[E_3'/\chi] \oplus_{I^2_{32}} C_2 \]

**Case** \( C_1 \oplus_i^1 C_2 \xrightarrow{\eta} C_{32} \) and \( \eta = \text{call}(i, D[\sigma]) \):

If \( i \in \text{dom}(\Gamma) \), we have \( C_1 \xrightarrow{\eta} C_3 \) and

\[ C_3 = (I_1 \oplus_{I,L} I; s_1 \oplus_L s; \chi) \quad C_{32} = C_3 \oplus_i^1 C_2 \]

We then have \( \langle C_1; C_2 \rangle \xrightarrow{\eta_{[32]}} \langle C_3; C_2 \rangle \). By Lem. 82, \( \langle C_1; C_2 \rangle \xrightarrow{\eta_{[32]}} \langle C_3; C_2 \rangle \):

\[ C_3' = (I_3' \oplus_{I,L} I; s'_1 \oplus_L s'; \varepsilon'_3) \quad \beta_{32} = (\beta_3, \beta_2, 1) \]

\( \Sigma_{32} = ([\Sigma_1 \oplus \Sigma_2] \oplus \beta_{32} \rightarrow (E_3, E_3', \beta_{12})) \)

\[ \langle C_3; C_2 \rangle \xrightarrow{\eta_{[32]}} \langle C_3'; C_2 \rangle \]

Moreover,

\[ C_3' \oplus_i^1 C_2 \xrightarrow{\eta_{[32]}} C'_{32} \]

\[ C_3' \oplus_i^1 C_2 \xrightarrow{\eta_{[32]}} \]

\( C_1 \oplus_i^1 C_2 \xrightarrow{\eta_{[32]}} C'_{32} \)

If \( i \in \Gamma \) the proof is similar, with the exception that we consider transition \( \eta, 0 \) from the pair configurations. \( \square \)
H.2 Completeness of Up to Separation

Proof. (Lem. 51) Let $R$ be a simulation and $C_1 \oplus^0_C 2_C \not\equiv_{\Sigma, \beta} C'_1 \oplus^0_C 2_C'$. We will show that $C_1 \equiv_{\Sigma', \beta'} C'_1$, for some $\Sigma', \beta'$ (the proof for $C_2, C'_2$ is symmetric). We unfold the definition for $C_1 \oplus^0_C 2_C$ and $C'_1 \oplus^0_C 2_C'$, considering cases. The case where $C_1 \oplus^0_C 2_C = C_1 = \langle \perp \rangle$ is trivial. The remaining two cases are similar and we only show one:

$$C_1 = \langle I_1, L \Gamma; s_1 \oplus s; \mathcal{E} \rangle$$
$$C_2 = \langle I_2, L \Gamma; s_2 \oplus L s; \mathcal{E} \rangle$$
$$C_1 \oplus^0_C 2_C = \langle I_1 \oplus I_2, L \Gamma; s_1 \oplus s_2 \oplus s; \mathcal{E} \rangle$$
$$C_1 \oplus^0_C 2_C' \succ^{wk(n)} \langle I_1 \oplus I_2, s_1 \oplus s_2 \oplus s; \mathcal{E} \rangle = C_3$$

By Lem. 74, we have $C_3 \equiv_{\Sigma_3, \beta_3} C_3'$, for some $\Sigma_3, \beta_3$. Moreover,

$$C_3 \succ^{ec}_{I_2, dom(s_2)} \langle I_1 \oplus I_2, s_1 \oplus s; \mathcal{E} \rangle = C_1$$
$$C_3' \succ^{ec}_{I_2, dom(s_2)} \langle I_1 \oplus I_2', s'_1 \oplus s'; \mathcal{E}' \rangle = C_1'$$

By Lem. 71, we have $C_1 \equiv_{\Sigma_4, \beta_4} C_1', for some $\Sigma_4, \beta_4$. \qed